# A Review on Fake News Detection using Deep Learning Techniques

Akanksha[1]
CSE Dept. Gwalior

Nirupma Tiwary[2]
CSE Dept. Gwalior

*Abstract*— **Artificial intelligence is an analysis of how algorithms can do things that humans are doing differently right now. It is machine intelligence and industry that aims to create it. Researchers around the world have developed a lot of interest in the fake trend of news detection. Several social science research on the effect of false knowledge and how people respond to it have been conducted. Fake news would be any material that is not accurate and created to encourage its viewers to believe in something Fake. Data mining classification is a methodology focused on algorithms for machine learning that uses mathematics, probability, distributions of probabilities, or artificial intelligence. The new and hot topic of deep learning in machine learning can be described as a cascade of layers conducting non-linear processing to achieve many levels of data representation. Data preprocessing faces many particular problems that have resulted in a set of algorithms and heuristic strategies for preprocessing activities such as blending and washing, the recognition of users and sessions, etc. In this review paper, we researched, Artificial intelligence, Data preprocessing, Fake news detection, deep learning as well as we described the various classification techniques.**

*Keywords*— *Artificial Intelligence, Data Pre-processing, Fake News Detection (FND), Deep Learning(DL), Classification Techniques.*

## I. INTRODUCTION

AI is an IT field that examines analytical problem-solving models, in which the difficulty of human concerns must be solved. AI is learning how computers do things that humans are doing better right now. The aim is to establish machinery intelligence as well as a branch of computer science. Intelligent agents are also known as AIs for research or design. The key concerns of AI include the ability to reason, information, organize, understand, interact, interpret, and control objects. This paper is aimed at analyzing the techniques developed by AI in all areas of engineering from their applications. In specific, it focuses on AI methods developed (or created) that can be used to solve problems with different systems. [1].

Social media platforms are described as the community of Internet applications that build on Web 2.0 's ideological or technical bases which enable user-generated content to be produced or shared. Social media is a category of numerous social media platforms including conventional media like newspapers, radio, TV, and non-traditional media like Facebook, Twitter, etc. Social media enables people to connect or network quickly as well as at unprecedented rates in conventional media. Many websites exist to spread misleading facts. They are a single reason. They print misleading news, lies, hoaxes, conspiracy theories in a cover-up of true news. The primary aim of fake news outlets is to manipulate the public on some (mostly political) topics. Examples of this can be found in Ukraine, the USA, Great Britain, Russia, and many others [2].

The topic of detection of fake news (FNs) has attracted great attention from researchers worldwide. Many people talk about this when an incident takes place through social networking. Fake news refers to a yellow press that deliberately presents misinformation or false information that also spreads through both conventional print and recent social media. Researchers around the world have gained much interest from Fake News (FNs) detection issues. Most studies have been done in social science on the effects or responses to false news. FNs can be any contents that are not factual & created to encourage readers to believe in something false. For example, where a false story named, "Was Texas accepted as part of Mexico by Palestinians?"The sound of the story's title convinces its viewers that the Palestinians consider Texas as a part of Mexico, broke out on SM, various media, and blogs like Reddit.com. [3].

Deep learning is often unsupervised, masterly regulated contrasting learning. It needs the development of large NNs to make it possible for the machine to learn or compute itself without direct human intervention. Learning in apps relies on arm-technical features where the researcher codes pertinent details manually about the task and then learning about it. This contrasts with the deep learning that makes the structure as viable as possible to develop its properties. Recent Google experiments on deep learning have shown that a very large, unsupervised NN can be trained to optimize the development of features for cat faces recognition. The data limitations

associated with incredibly broad recommendation networks offer ample opportunities to discover new methods of transferring expertise through subsidiary sources of information. [4].

The pre-processing of data is one of the key phases of the process of discovering information. Although less well known than other measures like DM, data preprocessing requires a lot of time and effort during the whole process of data analysis. Raw data generally has several defects, such as contradictions, loss of values, noise, and/or redundancies. If low-quality data are shown, the performance of subsequent learning algos is then affected. Thus, we will substantially affect the consistency and efficiency of subsequent automated results and decisions by performing the right preprocessing measures [5].

Classification is the technology used to characterize the details and forecast the accuracy of potential work using history and existing evidence. Analysis of input data is the main purpose of the classification techniques. Data mining features assigning objects to target groups or groups in a set. Classification by each data record the goal class must be accurately estimated. For example, a classification model to classify loan borrowers with low, medium, and high credit risks. A classification model that forecasts credit risk can be generated based on observations for multiple borrowers over a certain duration. In addition to historical credit ranking, data track the career experience, years of life, amount, or form of investment. [6, 7].

## II. ARTIFICIAL INTELLIGENCE

AI is an information technology, physiology & philosophy combination. AI is a vast variety of topics, from the computer vision through to specialist systems. The aspect which is common to AI fields is the construction of "thinkable" machines. Different authors who belong to the field of AI have meanings. AI is an IT field, whereas once again AI is a subject-specific subject of several sub-disciplines or industries. These disciplines include artificial vision and expert systems. They are :

### 1. Natural Language Processing (NLP)
NLP is the method of interpreting human language, making it comprehensible to the computer. Speech recognition in smartphones, for example, will recognize human language and process data according to our requirements.

### 2. Knowledge Representation and Reasoning (KRR)
To complete a given mission, KRR is used to represent information in a computerized form. Intelligence means information processed in a human knowledge base used for decision-making.

### 3. Pattern Recognition (PR)

PR is the phenomenon of classifying individual data according to their specific characteristics in various classes. Two separate groups A and B are available, for example. Suppose a new dataset X, and whether it is class A or class B dependent on data point X attributes must now be categorized.

### 4. Machine Learning (ML)
ML studies, analyses and builds algos to train a computer for decision making alone. ML algos are using knowledge as evidence in the past that would be to say. To build an individual vehicle, for example, that can use previous data to take directions on its own.

### 5. Artificial Neural Networks (ANN)
In the inspiration of biological neurons, ANN is developed to act as a human brain. It includes primarily the input, the secret, and the output layer. Each of these layers describes the way of thought. The establishment layer takes training info, after which ANN is trained but now a prediction from the model can be produced. [8].

### A. VARIOUS ARTIFICIAL INTELLIGENCE TECHNIQUES

Table 1: The following are different artificial intelligence approaches used in the software development process:

| AI Technique | Purpose |
|---|---|
| Knowledge-Based System | Used in the product development process It handles the demand period preparation and the calculation of project commitment. |
| Neural Network | Eliminates the possibility of software repair modules as well as the statistical tests used in software development. |
| Fuzzy logic | The Uncertainty Rationale |
| Genetic algo | Used for reviewing apps and test cases production |
| Case-Based Reasoning(CBR) | to figure out how long or how long it takes for a project to finish |
| Natural Language Processing | It benefits consumers and improves the production process of the life cycle of apps. |
| SBSE | Reformulating the concerns of the network development |
| Rule induction | Designed to avoid errors |
| Expert system | This uses expertise during the product development process to solve risk management approaches. |
| Genetic code | This creates a computer program automatically and saves time during the coding process. |
| Automated Tool | For the overhaul of the system. It transforms the conventional app production into the production of expert systems |

| Automatic programming | Computer-driven software creation typically relies on requirements |
|---|---|
| Simple decision making | Addressing vulnerability |
| Intelligent AgenT | It introduces a new smart computing framework to boost connectivity |
| Simulated annealing&Tabu search | Used in the electronics sector |
| Probabilistic reasoning | Addressing uncertainty [9] |

## B. ADVANTAGES OF AI

The benefits are more-robots can perform tasks that, we humans either don't want to do or can not be able to do. Robots can work more accurately than human beings that can be used in medical science or other useful tasks [8].

## III. FAKE NEWS DETECTING

False news may be simply termed as fake news. It can be regarded as deliberate disinformation that spreads across traditional and online news media, causing some kind of harm or financial benefit to the public. Fake media coverage has taken in several new or complex scientific problems. While fake news is not a modern issue — news media have been used by individuals to spread or to manipulate operations for centuries — false news becomes more effective and threatens conventional journalism practices with the emergence of web-enabled news through social media. Some aspects make automatic identification uniquely difficult. Second, false news is meant to mislead readers, so it is not easy to merely detect it based on facts. In terms of the topics, the styles, the media platforms as well as the false news are very varied in substance, and at the same time, the real news is ridiculed by a variety of language formats. To make a non-real argument, for example, false news may invoke real facts in the wrong way. Therefore, the latest textual features designed and data-specified in general are not enough to detect false news.

Extracting helpful post functions & network interactions is an open field of study which requires further analysis, as well as effective methods to identify believable users.

- For many years, false social media content has existed but the concept of "fake news" has not been agreed to. Necessary clarifications are needed to inform the potential directions of the false news identification study.
- SM has proven to be a dominant source of misleading news. Any evolving trends can be used in SM for the identification of false news. An analysis of current FND methods in multiple SM contexts will offer a profound interpretation of advanced fake news detection methods.

- The early progress of false news identification on social media is still on and many complex topics are still expected for more study. Potential analysis paths to improve news detection and mitigation capabilities need to be explored.

## A. FAKE NEWS TYPES
The following was summarized in their latest paper on various types of fake news by authors.

1. **Visual-based:** These FNs items are much more useful as material, including fraudulent images, medical videos, or both.
2. **User-based:** Fake news stories produce this form of content, which threatens those age groups, genders, cultures, political ideology.
3. **Knowledge-based:** These forms of communications explain some unresolved problems by researchers (so-called) or make users believe it is true.
4. **Style-based** Journalists who pretend to replicate the style of other accredited journalists are writing blogs.
5. **Stance-based**: It is also a depiction of valid statements so that its meaning and intent are changed. [10].

## IV. DATA PREPROCESSING
The web-based information is heterogeneous or unstructured. The pre-processing stage is also a prerequisite for the discovery of designs. The purpose of preprocessing is to transform raw clickstream data into several user profiles. Pre-processing data poses a host of difficulties that have led to a broad range of pre-processing strategies ^& algorithms including fusion and washing, recognition of the user and session, etc. Different research projects for grouping sessions and transactions are carried out in this preprocessing sector to discover the trend of user behavior.

### 1. Data Collection
In particular, a large number of records are inserted into the server web log files that can be generated day or month-wise in various log files. Then at the beginning of the data preprocessing records of all logfiles are gathered into one log file.

### 2. Web Logs
Whenever a user needs a certain page on the web, the log file is named in a server file. The user's behavior is regarded as a reliable source. There are three main log file data sources: Web Server, Proxy Server as well as Browser Client.

### 3. Data Cleaning
Data cleansing processes the removal of irrelevant mining information/fields/registers. A cumbersome enterprise is used

to evaluate a vast volume of file data that might not be significant. The initial cleaning is also required. If a person asks for pages such as .gif, JPEG, etc. that are not usable for research, only pages that are excluded are downloaded. If the http request was unsuccessful, the log files could be discarded. Automated programs such as web robots, crawlers, and spiders must also be removed from the log files.

### 4. User identification

Identification of individual website visitors is an important step in the development of website usage. Different approaches to defining consumers must be adopted. Various IPs are allocated to various IP addresses most easily. But many users share the same address on Proxy servers & many browsers are used by the same user. This problem can be addressed by an expanded log format by referrer data & user agent. The user is known to be the current User if the IP address of the user is the same as the previous user entry. Referent URL & site topology shall search whether both IP address & user agent is the same. If you cannot access the requested page directly from one of the sites you visit, then the user is remembered at the same address as a new user.

### 5. Session Identification

The website can be a distinct asset of pages that have been viewed by the same user during a single website visit. During a period, a person may have one or more sessions. Each user's clickstream is split into logical clusters before the user has been detected. Sessionization or reconstruction of sessions was known as the division of sessions. A transaction is viewed as a type of an all pages. In session restoration, there are three methods. Two approaches rely on time and one on network topology navigation.

### 6. Path Completion

After the transaction system due to proxy servers and caching issues, there are risks of missing pages. Thus missed pages are added as follows: whether it is related to the last page or not, the page request is reviewed. Review the recent history if you have no connection with the last tab. In the recent past, it is obvious that the back button is used to cache before the page is reached. The site topology can be used to the same effect where the reference log is not obvious. If several pages are connected to the requested website, the nearest website is the root of the current application and is attached to the session [11,12].

## V. DEEP LEARNING

Deep learning is the idea of the human brain that has many kinds of depiction, which have simplistic characteristics at the lower levels and abstractions at high levels. Humans hierarchically order their thoughts and principles. People will learn basic concepts first and write them to represent more complex concepts. The human mind is like a DNN, composed of several neuron layers serving as role detectors, which sense more abstract characteristics as their levels increase. This is

simpler for the computers to generalize knowledge in a more complex manner. The key value of DL is its condensed representation of a broader variety of functions than low networks used by the more common form of learning.

### A. DEEP LEARNING TECHNIQUES

#### 1. Convolutional Neural Networks

CNN's are very much the same as common NNs, they comprise of neurons with learning weights and preconditions. Every neuron receives such inputs, generates a dot product & follows it with non-linearity optionally. A single differential score function is now represented in the entire network, from raw pixels on one end to class scores on the other. The later (completely connected) stage still has a missing purpose and we still apply all the tips and tricks we have learned to learn standard NNs. CNN uses the fact that the feedback consists of pictures to more sensitively limit the architecture.

#### 2. Recurrent Neural Networks

RNN is the basic algorithm for more popular and robust sequential data. Even Siri Apple uses profoundly slow RNN to process speech. RNN has a clear memory that recalls the memory input. This segment consists of the RNN principles and Process. RNN works, which are more common because of the super memory it remembers and forecasts future events. In time-series data, speech data, and other uses, RNN is commonly used. Their profound interpretability makes them more valuable. The names are made up of FFNN and RNN channel information.

#### 3. RBM

RBM is an undirected, visible layer and hidden layer, two-layer NN. Within-layer there are no links, but the links are concealed to clear. It is learned to optimize the expected data log opportunity. Binary vectors are the inputs since each input receives Bernoulli distributions. In the same way, as in a normal NN, the activation function is determined & the logistic function commonly used is from 0 to1. every neuron is activated if activation is higher than the random variable and is viewed as a chance. Seen units are used by the secret layer neurons. Seen neurons are the original input of binary input vectors or hidden layer probabilities.

#### 4. An autoencoder

A feedforward neural network is historically An autoencoder to learn a compact or distributed data set representation. A 3-layer neural network is a self-encoder, that is learned to construct its inputs by with them as output. It has to learn features that capture data variation to duplicate it. If a linear activation function is only used to minimize dimensionality, it can be shown to be equal to PCA. The triggering of the secret layer is used as the trained features during training and the first layer can be disabled. Auto parts encoders are trained using noise, contraction & sparseness.

### 5. Deep Neural Networks

DL is a perceptron, which is a single neuron in a NN, the basic building block. If a set of m inputs is finished (e.g., m words or m-pixel), each input is increased by weight (that 1 to theta m), we sum up the weighted input mix, apply distortion and finish by a non-linear function of activation. [13,14].

### B. CHALLENGES OF DL

DL has many problems:

- DL large-scale analytics
- DL approaches scalability
- Ability to produce data that is necessary if data is not accessible to the system for learning (particularly for vision tasks such as inverse graphics).
- Special purpose computer energy-saving technology, including mobile intelligence, FPGAs ... Multi-task, multi-module learning, and transition. This involves studying from multiple fields or models together.
- Causalities in the learning process [15].

## VI. OVERVIEW OF CLASSIFICATION

Classification is strategies for DM that classify unstructured data into organized classes and categories, which allows users to explore and plan information. Classification is a wise decision-making process. There are two grouping phases: firstly, the learning process phase includes providing broad training data sets, analyses, and the development of rules and patterns. Then, the second step start which includes evaluating or checking data sets and archiving the accuracy of a classification model. This section discusses shortly the supervised methods of classification including DT & SVM.

### A. CLASSIFICATION TECHNIQUES

Recently, the development of classification techniques has evolved. A detailed study of the different classification techniques.

### 1. Logistic Regression

LR is another method taken from the mathematical area by ML. LR is a supervised learning classification algo for estimating a target variable probability. In clustering, logistic regression is used, and as a process occurs, it evaluates the values and determines whether the activity will or should not be carried out. While the term regression was, LR used to forecast binomial or multinomial outcomes for the classification issue and aimed at estimating the coefficients of the parameter with the sigmoid feature.

### 2. Random Forest

RF is a classifier of tree defined collection, in which individually assigned random vectors are identically distributed and input x is the unit for each tree. A random vector, which is distinct from the previous random vectors of the same distribution, is formed and a tree by the training test is used. Data classification and retrieval are based on RF accuracy and efficiency. Since RF is an ensemble technique, experiments with its base classification are conducted to increase its precision and efficiency.

### 3. Naïve Bayes

NBC is a simple probabilistic classification with firm claims of freedom. Simply put, the existence/absence of certain aspects of a class does not require the presence or absence of other software, because NBC can be trained in supervised learning environments based on the subject variable depending on the probability pattern structure of the class.

### 4. The simplest form of SVM

Classification is a classifier with the highest margin. SVM is a common or helpful information gathering or regression techniques. It can be applied for linear or non - linear data classification. It utilizes non-linear mapping to render initial training data higher. SVM is typically used for the detection of patterns and is often used to detect intrusions. The purpose of SVM is to construct a model that forecasts the target data value for the test set.

### 5. Decision tree induction (DT)

The induction of the DT is learning decision trees from class tuples. DT is a tree structure that is a fluctuating map, and that means a test on an attribute for each internal node (node of a non-leaf) each branch is a test result. One potential approach to multilevel decision making is the decision-making tree classification, table search rules, decision table change to optimum decision-making methods, and sequential approaches.

### 6. The simplest form of SVM

Classification is a classifier with the highest margin. SVM is a common or helpful information gathering or regression techniques. It can be applied for linear or non - linear data classification. It utilizes non-linear mapping to render initial training data higher. SVM is typically used for the detection of patterns and is often used to detect intrusions. The purpose of SVM is to construct a model that forecasts the target data value for the test set. The classification purpose in SVM is to distinguish 2 classes from the available data using a feature preparation.

### 7. Artificial Neural Network (ANN)

ANN is a biological NN computational model. ANN named NN as well. The idea of ANN derives mainly from the biology field, where NN plays an important & crucial role in the human body. A study with NN is conducted in the human

body. NN is essentially a network of millions and millions of intertwined neurons. The parallel processing of the human cortex as well as the human body is the best example of concurrent processing in these interconnected neurons.

### 8. Bayesian network

BN is known as confidence networks. BN is an image of the distribution of probability. There are two elements of this BN. The first part is primarily an acyclic graph directed (DAG), where graph nodes are called random variables whereas random nodes or random variables are dependent upon the chance of involving random variables. The second part is a set of parameters that define each variable's conditional probability given its parents. Statistical and statistical methodologies estimate the conditional dependencies in the table. The BN thus blends information science and statistical characteristics.

### 9. K-nearest neighbors

NN is a method for classifying unknown data points as per a neighbor whose value has been recognized. It has a range of uses in different fields like the identification of trends, image libraries, internet marketing, cluster analysis, etc. It is quick to implement the K-NN mechanism and hence makes integrating and debugging procedures easier. It will even allow the user to examine the next gate. The main benefit of this approach is that it is possible to do training more efficiently, conveniently, and easily. There are robust mechanisms for determining broad training data. It relies essentially on broad data sets for instruction. Various noise control methods to improve the classification process can be used [16-20].

## VII.    LITERATURE REVIEW

**Ohsuga, A. et al. (2020)** In the early phase of dissemination where few social contexts are possible we propose a fake news detector with the capacity to produce incorrect social contexts. The counterfeit background creation is based on a fake generator model. This model is educated in commenting on news articles or their social contexts. This model is a dataset. We have trained a classification model. The news articles were used, comments were posted, and comments were created. We also analyzed the output of the commentary generated by actual comments and those generated by the classification model to measure how successful our detector is. Thus, we infer that looking at a comment that has been generated helps detect false news rather than just true comments. It suggests that our proposed detector can spot fake news on social networks efficiently [21].

**Ghinadya, & Suyanto, S. (2020)** Fake news is the propaganda news that is not important to the current facts. The news on social media is disturbing today. Therefore, the problem requires a fake news detector. A fake news detection system is built in this study, based on the RNN. Architecturally, the headline and body of the news are based

on Bidirectional Long Short-Term Memory (Bi-LSTM). An evaluation of 50k FNC-1 newspapers reveals that in the identification of the false news, the suggested system generates an F1 score of 0.2423 [22].

**Nair, A. R. et al. (2020)** The consumption of social media content is growing increasingly because it's easy to view, cost-effective and enticing, and can distribute the fake news. Late derogatory impressions on people and society are generalized in fake news. Some people spread false social media information to gain attention or financial and political gain. We need to recognize false or true news more intelligently. The only feature that makes existing identification algorithms ineligible or not suitable is to detect fake news on social media. Subsequently, secondary knowledge is important to remember. The social activities of the consumer of social media can include secondary information. So, with the aid of the classification KNN, we present a simple guide to identifying fake news on social media. Approximately 79 percent of our classification accuracy was tested against Facebook news posts. [23].

**Sharma, S. (2020)** Online news platforms have a significant impact on our community or culture. Since online media are increasingly reliant on information sources, often fake news is posted online and usually followed without any information on the validity of the events or otherwise. Such misinformation can manipulate the opinions of the public. The exponential rise in counterfeit news has been a significant challenge to public confidence. It has become a convincing question for which fake news has become extremely popular. However, a variety of alternative approaches and strategies remain unexplored due to the restricted nature of the papers on the impact of uncovering false news. The key purpose of this paper is to analyze current methodologies, to propose and introduce a method for the identification of automated deceptions. The approach proposed uses deep learning to articulate the mechanism that differentiates false from real news in the study of discourse-level structures. 74% specificity in the baseline model [24].

**Kim, K.-H., & Jeong, C.-S. (2019)** Fake news has lately given our community several issues. This has prompted many analysts to recognize false news. The linguistic feature of the news is most used by false news identification systems. However, they have trouble sensing highly cryptic false messages which can only be detected after context and associated latest information have been identified. To do this, we use a deep-learning model, the two-way BiMPM, which has shown that the sentence matching task performs well .. BiMPM BiMPM. The longer the input sentence is, the smaller it is, and the more complicated the unlearned term or the association between words is for BiMPM to make a reasonable assessment. We would propose a new strategy that makes use of abstracted papers as well as of a matching object in addition to the BiMPM to overcome these limitations. Our

experiment will show that our system enhances the performance of the detection of fake news. [25].

**Li, J. et al. (2019)** In the real world, fake news images can have substantially different features from real news images and can be expressed in the frequency and pixels respectively, visually and semantically. For this purpose, we propose a new Multi-Domain Multi-Visual Neural Network (MVNN) architecture that incorporates frequency and pixel domain knowledge to detect counterfeit knowledge. In particular, a CNN-based network is designed to automatically catch in the frequency domain the dynamic patterns of false images, and a multi-branch CNN-RNN model to remove image features at various semantics of the pixel domain. The feature representations of frequencies and pixel domains are dynamically fused by the attention mechanism. Extensive real-world data set studies have shown that MVNN is at least 9,2% better than current methods and can help increase the efficiency of multi-modal false news identification by over 5,2%. [26].

**Yu, P. S. et al. (2019)** The goal of this paper is to discuss the concepts, methodology, and algorithms for identifying and analyzing the success of fake news posts, authors, and subjects of online social networks. This essay explores the complexities of fake news and diverse linkages between news stories, creators, and unfamiliar topics. This paper discusses This paper presents a new model for auto-fake news credibility, FakeDetector. FakeDetector creates a deep and diffuse network model to learn about news stories, creators, and subjects simultaneously, based on a variety of directions and latent features derived from the textual information. Compare FakeDetector with different state-of-the-art variants in a real-world fake news package, and test results revealed the feasibility of the model being proposed. [27].

**Nikita. Et al. (2019)** The easy access or rapid growth of social media knowledge makes discriminating between false and truthful knowledge difficult. The fast distribution of information by way of sharing has increased its falsification exponentially. The legitimacy of social media networks also plays an important part in the distribution of false facts. Therefore it has become a problem for analysis to immediately verify the details to identify it as false or accurate by the source, material, and publisher. In the classification of the information, machine learning played a crucial role, although with certain restrictions. The paper reviews many approaches to machine learning as false and fabricated news is identified. The constraint of these methods and improvisation by deep learning applications is also explored [28].

## VIII.    CONCLUSION

The combination of computer science, physiology, or philosophy is artificial intelligence. AI has a wide range of areas, from the vision of a machine to expert systems. Fake media detection raises many new and difficult research issues.

Fake social media data. Though fake news is not a modern problem, the media have used news media for decades to misinformation or manipulate operations. The rise of web-generated news on social media makes fake news a more formidable force challenging traditional journalistic norms. Deep learning was also considered adapted to the large-scale study of computer vision, pattern recognition, speech recognition, natural language processing, or recommendations systems for effective applications. . The latest description of four deep learning approaches is given, that of the autonomy encoder, the CNN, the DNN, and the RBM. Classification is a data mining feature that assigns categories or classes for objects in a set. Classification aims to predict the target class accurately for each data record. Finally, conclude that this survey will very helpful for further research.

## REFERENCES

1.  https://www.ijert.org/a-survey-on-artificial-intelligence
2.  M. Granik, V. Mesyura, "Fake news detection using naive Bayes classifier," 2017 IEEE First Ukraine Conference on Electrical and Computer Engineering (UKRCON), Kiev, 2017, pp. 900-903.
3.  Parikh, S. B., & Atrey, P. K. (2018). Media-Rich Fake News Detection: A Survey. 2018 IEEE Conference on Multimedia Information Processing and Retrieval (MIPR). DOI:10.1109/mipr.2018.00093
4.  V. Pream Sudha," A SURVEY ON DEEP LEARNING TECHNIQUES, APPLICATIONS AND CHALLENGES", International Journal of Advance Research In Science And Engineering, ISSN-2319-8354, IJARSE, Vol. No.4, Issue 03, March 2015
5.  Ramírez-Gallego, S., Krawczyk, B., García, S., Woźniak, M., & Herrera, F. (2017). A survey on data preprocessing for data stream mining: Current status and future directions. Neurocomputing, 239, 39–57. DOI:10.1016/j.neucom.2017.01.078
6.  D.Sindhuja," A Survey on Classification Techniques in Data Mining for Analyzing Liver Disease Disorder", International Journal of Computer Science and Mobile Computing, IJCSMC, Vol. 5, Issue. 5, May 2016, pg.483 – 488
7.  N.Satyanarayana," Survey of Classification Techniques in Data Mining", IJISET - International Journal of Innovative Science, Engineering & Technology, Vol. 1 Issue 9, November 2014.
8.  Dr. K. F. Bharati," A Survey on Artificial Intelligence and its Applications", International Journal of Innovative Research in Computer and Communication Engineering, ISSN(Online): 2320-9801, Vol. 5, Issue 6, June 2017
9.  https://pdfs.semanticscholar.org/549f/495d7695056052f6c60fe6e02fbd40dd5bfe.pdf
10. Amy Sliva," Fake News Detection on Social Media: A Data Mining Perspective", https://www.kdd.org/exploration_files/19-1-Article2.pdf
11. V.Chitraa, Dr. Antony Selvdoss Davamani," Survey on Preprocessing Methods for Web Usage Data", (IJCSIS) International Journal of Computer Science and Information Security, Vol. 7, No. 3, 2010
12. Mr. Jitendra B. Upadhyay," A Review Analysis of Preprocessing Techniques in Web usage Mining", International Journal of Engineering Research & Technology (IJERT), ISSN: 2278-0181, Vol. 4 Issue 04, April-2015
13. J.Pamina, J.Beschi Raja," Survey On Deep Learning Algorithms", International Journal of Emerging Technology and Innovative Engineering Volume 5, Issue 1, January 2019 (ISSN: 2394 – 6598)
14. V. Pream Sudha," A SURVEY ON DEEP LEARNING TECHNIQUES, APPLICATIONS AND CHALLENGES", International Journal of Advance Research In Science And

Engineering, ISSN-2319-8354, IJARSE, Vol. No.4, Issue 03, March 2015

15. Md Zahangir Alom," A State-of-the-Art Survey on Deep Learning Theory and Architectures", Electronics 2019, 8, 292; DOI:10.3390/electronics8030292

16. PrafulKoturwar," A Survey of Classification Techniques in the Area of Big Data.", https://arxiv.org/ftp/arxiv/papers/1503/1503.07477.pdf

17. K. Kumudhaveni and R. Maheswari / International Journal of New Technologies in Science and Engineering Vol. 1, Issue. 3, Sep. 2014, ISSN 2349-078

18. Sunpreet Kaur, Sonika Jindal," A Survey on Machine Learning Algorithms", International Journal of Innovative Research in Advanced Engineering (IJIRAE) ISSN: 2349-2763 Issue 11, Volume 3 (November 2016)

19. Kajaree Das," A Survey on Machine Learning: Concept, Algos, and Applications", International Journal of Innovative Research in Computer and Communication Engineering (An ISO 3297: 2007 Certified Organization) Website: www.ijircce.com Vol. 5, Issue 2, February 2017

20. Ajinkya Kunjir, Basil Shaikh," A Survey on Machine Learning Algorithms for Building Smart Systems", International Journal of Innovative Research in Computer and Communication Engineering (An ISO 3297: 2007 Certified Organization) Website: www.ijircce.com Vol. 5, Issue 1, January 2017.

21. Yanagi, Y., Orihara, R., Sei, Y., Tahara, Y., & Ohsuga, A. (2020). Fake News Detection with Generated Comments for News Articles. 2020 IEEE 24th International Conference on Intelligent Engineering Systems (INES). DOI:10.1109/ines49302.2020.9147195

22. Ghinadya, & Suyanto, S. (2020). Synonyms-Based Augmentation to Improve Fake News Detection using Bidirectional LSTM. 2020 8th International Conference on Information and Communication Technology (ICoICT). DOI:10.1109/icoict49345.2020.9166230

23. Kesarwani, A., Chauhan, S. S., & Nair, A. R. (2020). Fake News Detection on Social Media using K-Nearest Neighbor Classifier. 2020 International Conference on Advances in Computing and Communication Engineering (ICACCE). DOI:10.1109/icacce49060.2020.9154997

24. Uppal, A., Sachdeva, V., & Sharma, S. (2020). Fake news detection using discourse segment structure analysis. 2020 10th International Conference on Cloud Computing, Data Science & Engineering (Confluence). DOI:10.1109/confluence47617.2020.9058106

25. Kim, K.-H., & Jeong, C.-S. (2019). Fake News Detection System using Article Abstraction. 2019 16th International Joint Conference on Computer Science and Software Engineering (JCSSE). DOI:10.1109/jcsse.2019.8864154

26. Qi, P., Cao, J., Yang, T., Guo, J., & Li, J. (2019). Exploiting Multi-domain Visual Information for Fake News Detection. 2019 IEEE International Conference on Data Mining (ICDM). DOI:10.1109/icdm.2019.00062

27. Zhang, J., Dong, B., & Yu, P. S. (2019). Deep Diffusive Neural Network-based Fake News Detection from Heterogeneous Social Networks. 2019 IEEE International Conference on Big Data (Big Data). DOI:10.1109/bigdata47090.2019.9005556

28. Manzoor, S. I., Singla, J., & Nikita. (2019). Fake News Detection Using Machine Learning approaches A systematic Review. 2019 3rd International Conference on Trends in Electronics and Informatics (ICOEI). DOI:10.1109/icoei.2019.8862770
.