

A Review and Survey Paper on Image Processing

1st Vivek Verma

Department of Information Technology

SSIPMT, Raipur

ivivek1947@gmail.com

2nd Anant Dewangan

Department of Information Technology

SSIPMT, Raipur

anantdewangan1234@gmail.com

3rd Himanshu

Department of Information Technology

SSIPMT, Raipur

Hims886@gmail.com

Abstract — Low- light images are not conducive to mortal observation and computer vision algorithms due to their low visibility. Although numerous image improvement ways have been proposed to break this problem, being styles inescapably introduce discrepancy under- and over-enhancement. In this paper, we propose an exposure emulsion frame and an improvement algorithm to give an accurate discrepancy improvement. Specifically, we first design the weight matrix for image emulsion using illumination estimation ways. In addition, we introduce our camera response model to synthesize multi-exposure images. Next, we find the stylish exposure rate so that the synthetic image is well- exposed in the regions where the original image under- exposed. Eventually, the input image and the synthetic image are fused according to the weight matrix to gain the improvement result. Trials show that our system can gain results with lower discrepancy and lightness deformation compared to that of several state- of- the- art styles.

Keywords — Contrast enhancement, equalization, normal distribution, histogram partition

I. INTRODUCTION

Differ improvement is an important area in image processing for both mortal and computer vision. It's extensively used for medical image processing and as a preprocessing step in speech recognition, texture conflation, and numerous other image videotape processing operations [14]. Different styles have formerly been developed for this purpose [17]. Some of these styles make use of simple direct/nonlinear argentine position metamorphosis functions[6] while some of the others use complex analysis of different image features similar as edge[11], connected element information[12] and so on. A veritably popular fashion for discrepancy improvement of images is histogram equalization (GHE) [6]. It's the most generally used system due to its simplicity and comparatively better performance on nearly all types of images. HE performs its operation by remapping the argentine situations of the image grounded on the probability distribution of the input argentine situations [5]. Numerous inquiries have formerly been done on histogram equalization and numerous styles have formerly been proposed.

Generally, we can classify these styles in two principle orders – global and original histogram equalization [14]. Global Histogram Equalization (GHE) [6] uses the histogram information of the entire input image for its metamorphosis function. Though this global approach is suitable for overall improvement, it fails to acclimatize with the original brilliance features of the input image. However, they dominate the other argentine situations having lower frequentness, if there are some argentine situations in the image with veritably high frequentness. In such a situation,

GHE remaps the argentine situations in such a way that the discrepancy stretching becomes limited in some dominating argentine situations having larger image histogram factors and causes significant discrepancy loss for other small bones

Local histogram equalization (LHE) [6] can get relieve of similar problem. It uses a small window that slides through every pixel of the image successionaly and only the block of pixels that fall in this window are taken into account for HE and also argentine position mapping for improvement is done only for the center pixel of that window. Therefore, it can make remarkable use of original information also. Still, LHE requires high computational cost and occasionally causes over-enhancement in some portion of the image. Another problem of this system is that it also enhances the noises in the input image along with the image features. To get relieve of the high computational cost, another approach is to apply non-overlapping block grounded HE. Nevertheless, utmost of the time, these tiles produce an undesirable checkerboard goods on enhanced images [6]. Histogram Specification(HS) [6] is another system that takes an asked histogram by which the anticipated affair image histogram can be controlled. still specifying the affair histogram isn't a smooth task as it varies from image to image. A system called Dynamic Histogram Specification (DHS) is presented in [17], which generates the specified histogram stoutly from the input image. This system can save the original input image histogram characteristics. Still, the degree of improvement isn't that important significant. Some inquiries have also concentrated on enhancement of histogram equalization grounded discrepancy improvement similar as mean conserving bi-histogram equalization (BBHE) [9], equal area dualistic sub-image histogram equalization (DSIHE) [15] and minimal mean brilliance error bi-histogram equalization (MMBEBHE)[5], [16]. BBHE separates the input image histogram into two corridor grounded on input mean. After separation, each part is evened singly. This system tries to overcome the brilliance preservation problem. DSIHE system uses entropy value for histogram separation. MMBEBHE is the extension of BBHE system that provides minimal brilliance preservation. Though these styles can perform good discrepancy improvement, they also beget more annoying side goods depending on the variation of argentine position distribution in the histogram [17]. Recursive Mean-Separate Histogram Equalization (RMSHE) [5] is another enhancement of BBHE. Still, it also isn't free from side goods. To overcome the forenamed problems we've proposed a dynamic histogram equalization fashion in this paper. Unlike histogram equalization where advanced histogram factors dominate the lower corridor, the proposed dynamic histogram equalization (DHE) employs a partitioning operation over the input histogram to hash it into

some sub histograms so that they've no dominating element in them. Also each sub-histogram goes through HE and is allowed to enthrall a specified argentine position range in the enhanced affair image. therefore, a better overall discrepancy improvement is gained by DHE with controlled dynamic range of argentine situations and barring the possibility of the low histogram factors being compressed that may beget some part of the image to have washed out appearance. Also, DHE ensures thickness in conserving image details and is free from any severe side goods. The rest of the paper is organized as follows. Section II gives some of the being styles, and the proposed DHE is described in Section III. Section IV presents some experimental results of applying DHE and some other system on images, and also the paper concludes in section V.

II. HE TECHNIQUES

In this section, we review some of the being HE approaches in detail. Then we bandy about GHE, LHE, DHS and some styles grounded on histogram partitioning. A. Global Histogram Equalization (GHE) Suppose input image $f(x, y)$ composed of separate argentine situations in the dynamic range of $[0, L-1]$. The metamorphosis function $C(rk)$ is defined as where $0 \leq sk \leq 1$ and $k = 0, 1, 2, \dots, L-1$.

In(1), n_i represents the number of pixels having argentine position r_i , n is the total number of pixels in the input image, and $P(r_i)$ represents as the Probability density Function (PDF) of the input argentine position r_i . Grounded on the PDF, the Cumulative Density Function (CDF) is defined as $C(rk)$. This mapping in (1) is called Global Histogram Equalization (GHE) or Histogram Linearization. Then sk can fluently be counterplotted to the dynamic range of $[0, L-1]$ multiplying it by $(L-1)$. Fig. 2 (b) shows that GHE provides a significant enhancement in image discrepancy, but along with some vestiges and undesirable side goods similar as washed out appearance in the argentine situations of the flower. In(1), larger values of n_k beget the separate argentine situations to be counterplotted piecemeal from each other forcing the mappings of the lower n_k values to be condensed in a small range with the possibility of duplications. This is the main source of similar side goods and loss of image details. In this section, we review some of the being HE approaches in detail. Then we bandy about GHE, LHE, DHS and some styles grounded on histogram partitioning. A. Global Histogram Equalization (GHE) Suppose input image $f(x, y)$ composed of separate argentine situations in the dynamic range of $[0, L-1]$. The metamorphosis function $C(rk)$ is defined as where $0 \leq sk \leq 1$ and $k = 0, 1, 2, \dots, L-1$.

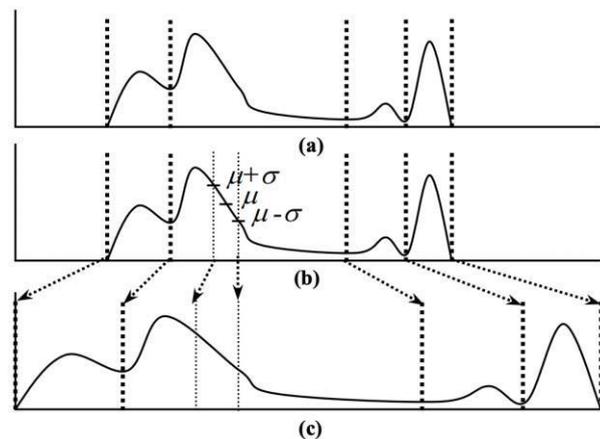
III. DYNAMIC HISTOGRAM EQUALIZATION

In the proposed system, our crucial observation is to exclude the domination of advanced histogram factors on lower histogram factors in the image histogram and to control the quantum of stretching of argentine situations for reasonable improvement of the image features. In malignancy of recycling the whole histogram with the metamorphosis function at a time, DHE divides it in to a number of sub-histograms until it ensures that no dominating portion is present in any of the recently created sub- histograms. Also a dynamic argentine position (GL) range is allocated for each sub-histogram to which its argentine situations can be counterplotted by HE. This is done by distributing total available dynamic range of argentine situations among the sub histograms grounded on their dynamic range in input image and accretive distribution

(CDF) of histogram values. This allotment of stretching range of discrepancy prevents small features of the input image from being dominated and washed out, and ensures a moderate discrepancy improvement of each portion of the whole image. At last, for each sub-histogram a separate metamorphosis function is calculated grounded on the traditional HE system and argentine situations of input image are counterplotted to the affair image consequently. The whole fashion can be divided in three corridor – partitioning the histogram, allocating GL ranges for each sub histogram and applying HE on each of them.

A. Histogram Partition

DHE partitions the histogram grounded on original minima. At first, it applies a one-dimensional smoothing sludge of size 1×3 on the histogram to get relieve of insignificant minima. Also it makes partitions (sub-histograms) taking the portion of histogram that falls between two original minima (the first and the last non-zero histogram factors are considered as minima). Mathematically, if m_0, m_1, \dots, m_n are $(n+1)$ argentine situations (GL) that correspond to $(n+1)$ original minima in the image histogram, also the first sub- histogram will take the histogram factors of the GL range (m_0, m_1) , the alternate one will take (m_1, m_2) and so on. These histogram partitioning helps to help some corridor of the histogram from being dominated by others. One illustration of similar partitioning approach is presented in Fig. 4(a). Still, this partitioning alone cannot guarantee the avoidance of domination of some histogram factors. To test the presence of any dominating portion, we first find the mean, μ , and standard divagation, σ , of the GL frequentness (histogram factors) of each sub-histogram regions. If in a sub- histogram the number of successive argentine situations having frequentness within the range from $(\mu - \sigma)$ to $(\mu + \sigma)$ becomes further than 68.3 of the total frequency of all argentine situations of that sub-histogram, also we can consider it to have a normal distribution of frequentness (18) and there's no dominating portion of histogram that might affect others. Still, on the other hand, if this chance is lower than 68.3, we may be bothered about the presence of some dominating portion in the sub-histogram. In this case, DHE



splits the sub-histogram into three lower sub-histograms by partitioning it at argentine situations $(\mu - \sigma)$ and $(\mu + \sigma)$. One similar case is illustrated in Fig. 4(b). Also the first and third sub-histograms are also taken into the same test of domination and re-split if necessary. The middle partition is guaranteed to be domination-free. This histogram splitting

operation relieves the low frequency portions of histogram from being at threat of domination when HE performs on it. Fig. A pictorial view of proposed DHE. (a) Partitioning into sub histograms grounded in original minima, (b) Re-splitting a sub-histogram for not having normal distribution, (c) Gray position range allocation to sub histograms.

B. Gray Level Allocation

Unyoking image histogram into some sub-histograms so that none of them has any dominating portion may not assure a veritably good improvement that will be free from domination. This is because some sub-histograms having advanced values may stretch too important leaving lower room for some other having lower histogram values to get significant discrepancy improvement, which is a common

$$factor_i = span_i * (\log CF_i)^x \tag{6}$$

marvels in GHE (6), (14). For each sub-histogram, DHE allocates a particular range of GLs over which it may gauge

$$range_i = \frac{factor_i}{\sum_{k=1}^l factor_k} * (L - 1) \tag{7}$$

where,

CF_i = the summation of all histogram values of i th sub-histogram.

x = amount of emphasis given on frequency.

Here x is the only parameter that is needed to be adjusted. It determines how much emphasis should be given on CF s to decide the span of each sub-histogram in the output. If the dynamic range of the gray levels of input image is low (which is true for most un-enhanced images), then using $span$ alone (i.e., $x = 0$) is sufficient. In other cases x should be given some value. At this point, there will be some loss in image details. It is upon the user that he/she may need to have a better view in any portion of the image without having much care about other parts. We have seen from experiments that a value from 0 to 5 is sufficient for a good enhancement of most images. Thus, the value of x can be set easily without much stress.

in affair image histogram. This is decided substantially grounded on the rate of the span of argentine situations that the sub-histograms enthrall in the input image histogram. Then the straightforward approach is the main thing of discrepancy improvement is to distribute the pixel values slightly in the available dynamic range of argentine situations and to affect with an affair image with direct accretive histogram (15). Still, if the input image histogram formerly spans nearly the full diapason of the grayscale, significant visual difference cannot be generated by histogram equalization (6). The same limitation applies then in DHE if we don't bring any farther information in consideration along with the span of sub-histograms to allocate grayscale ranges among them. In this situation, span of sub-histograms in the input image histogram will be nearly the same as the span allocated to it in the affair image histogram. Under this circumstance, we give emphasis on the accretive frequentness (CF) of the GLs in sub-histogram regions. Still,

giving important significance on the CF s may beget some advanced sub-histograms to dominate in the HE. That's why we use a gauged value of CF to perform laboriously in the allocation process of grayscale ranges among sub histograms. For argentine position range distribution for each sub histogram, we now use the following factor and rate rather of span Unyoking image histogram into some sub-histograms so that none of them has any dominating portion may not assure a veritably good improvement that will be free from domination. This is because some sub-histograms having advanced values may stretch too important leaving lower room for some other having lower histogram values to get significant discrepancy improvement, which is a common marvels in GHE [6],[14]. For each sub-histogram, DHE allocates a particular range of GLs over which it may gauge in affair image histogram. This is decided substantially grounded on the rate of the span of argentine situations that the sub-histograms enthrall in the input image histogram. Then the straightforward approach is the main thing of discrepancy improvement is to distribute the pixel values slightly in the available dynamic range of argentine situations and to affect with an affair image with direct accretive histogram [15]. Still, if the input image histogram formerly spans nearly the full diapason of the grayscale, significant visual difference cannot be generated by histogram equalization [6]. The same limitation applies then in DHE if we don't bring any farther information in consideration along with the span of sub-histograms to allocate grayscale ranges among them. In this situation, span of sub-histograms in the input image histogram will be nearly the same as the span allocated to it in the affair image histogram. Under this circumstance, we give emphasis on the accretive frequentness (CF) of the GLs in sub-histogram regions. Still, giving important significance on the CF s may beget some advanced sub-histograms to dominate in the HE. That's why we use a gauged value of CF to perform laboriously in the allocation process of grayscale ranges among sub histograms. For argentine position range distribution for each sub histogram, we now use the following factor and rate rather of span

C. Histogram Equalization

Conventional HE is applied to each sub-histogram, but its span in the affair image histogram is allowed to confine within the allocated GL range that's designated to it. Thus, any portion of the input image histogram isn't allowed to dominate in HE. Then we may state some crucial compliances on the performance of DHE. Since DHE works on each sub-histogram independently, it prevents over/ under advancements of any portion of the image. It allocates some specific, successional and on-overlapping argentine position ranges to these sub-histograms, which guarantees that no two argentine situations from different sub-histograms will collude to the same argentine position value in the affair image. As a result, there will be no significant loss in image details. The successional assignment and freedom from domination of any portion insure not having any unwelcome jump in bordering argentine situations in image histogram. Also, though different metamorphosis functions are used for equating different sub-histograms, DHE ensures that no particular argentine position will have, as a whole, multiple mappings in affair histogram. Therefore, there will be no blocking effect in the image. In this way, though any spatial information isn't stored in the image histograms, DHE makes veritably good improvement without causing any severe side effect in image.

IV. EXPERIMENTAL RESULTS

The results from former algorithms and the proposed algorithms are dissembled on colorful images, and compared with the improvement capability of the proposed approach. Fig. 2 shows the original image along with simulation results from GHE, LHE, DHS, RMSHE and DHE. Then DHE has given better and smooth improvement of the image. In Fig. 5 also, we can fluently observe that GHE has increased the overall brilliance of the image. It has not enhanced the discrepancy that much. Also, it has produced washed out goods in some portion of the image. DHS has not handed a conspicuous enhancement in the discrepancy of the image. RMSHE, using $r = 2$, is also not free from generating unwanted vestiges. On the other hand, the improvement done by DHE is relatively significant enough. There's another simulation affect shown in Fig. 6. Then HEed image shows that the average brilliance has increased rather of adding the discrepancy. The different concentric rings are more visible and wider than the original image, but still it isn't visually pleasing. The DHS system has not bettered the discrepancy of this image rather has introduced some brighter pixels (white spots) in the alternate ring. LHE has also increased the average brilliance of the image, but it has not given a better view. Also, it creates some vestiges in the black regions and it has destroyed the center. RMSHE enhances the image the stylish when one position (i.e., BBHE) of recursive partitioning ($r = 1$) is used. Still, the external rings aren't visible. On the other hand, DHE performs much better part with different values of x . The stoner can change the value depending on his/ her demand. With increase of x , the different concentric rings' brilliance is adding and making the edges of them sharper without introducing any vestiges. Druggies may set the value according to asked improvement.

Now we present another set of results that is got by applying

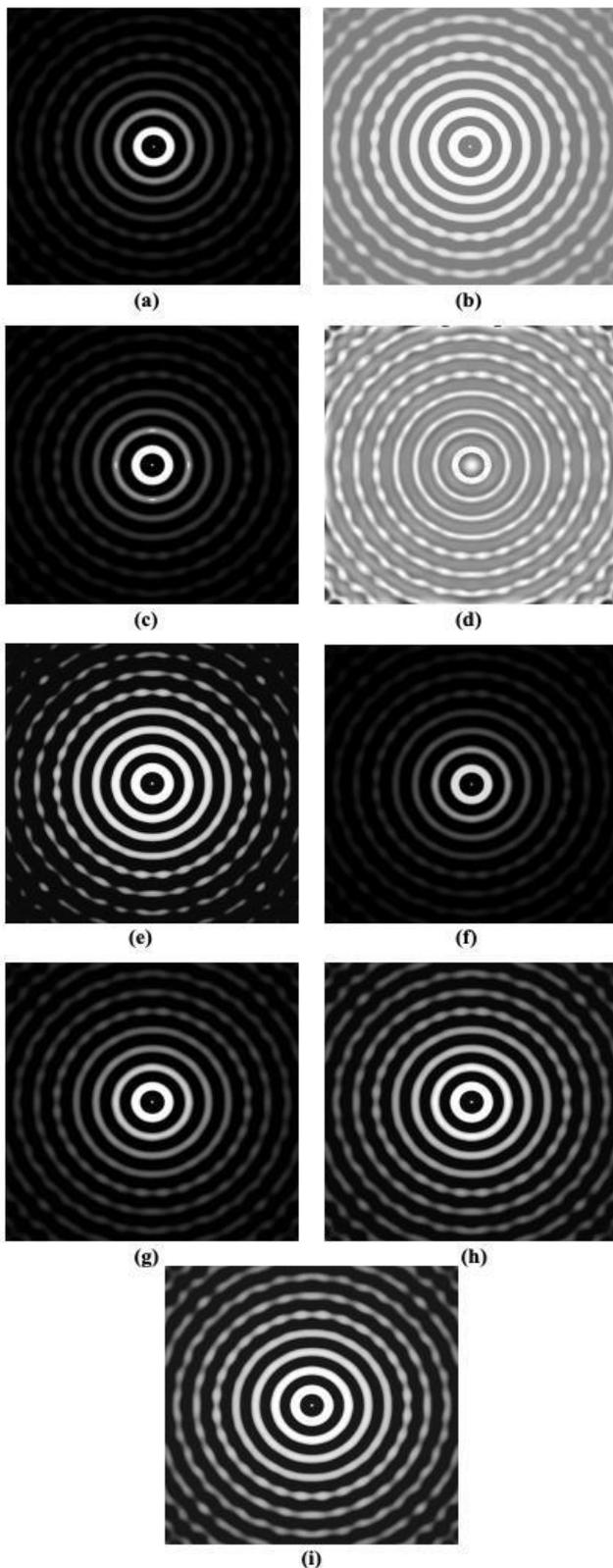


Fig. Simulation results using a synthetic image. (a) Original image (b) GHEed image (c) DHSEd image (d) LHEEd Image using block size 32x32 (e) RMSHEd with one level of recursion (f)-(i) DHEEd image with x value 0, 1, 3, 5 respectively.



the enhancement methods on a natural image. Fig. Simulation results using a natural image. (a) Original image, (b) GHEed image, (c) BBHEed image, (d) RMSHEed image (r = 2), (e)-(h) DHEEd image (x = 0, 1, 2, 4, accordingly).

In Fig. 7, GHE has improved the text area though the contrast is not that pleasing. Moreover, it has washed out the background. BBHE (i.e., RMSHE using one level of recursive partition) improves the image a bit. Employing more recursions in RMSHE makes it worse. Here DHE shows a better enhancement. The result also shows that the proposed method allows adjusting the value of x to get different degrees of enhancement as well as specifying the amount of loss in image details that user is ready to accept.

V. CONCLUSION

We've proposed a dynamic approach for discrepancy improvement of low discrepancy images. DHE enhances the image without making any loss in image details. Still, if stoner isn't satisfied, he she may control the extent of improvement (i.e., the quantum of loss of details he she is ready to accept) by conforming only one parameter. Also, the system is simple and computationally effective that makes it easy to apply and use in real time systems.

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