

A Usage of Mobile Banking and its Impact on Customer Banking Transaction

¹Himanshu Panchal*,³Dr.Tej Singh**

¹ Student, school of finance & commerce, Galgotias University, up-203201

*Author. Email id: Panchal.himanshu69@gmail.com

³ Associate professor, school of finance & commerce, Galgotias University, up-203201

**co-author. Email id:tej.singh@galgotiasuniversity.edu.in

Abstract

India is the second-largest user of mobile phones in the world. Mobile services are also offered through mobile phones in India, in addition to being utilised as a voice communication tool. E-services that assist consumers in handling financial transactions through mobile devices are referred to as mobile services. Each industry's cornerstone is banking, and technology is essential to succeeding in the global marketplace.

The modern method of banking is m-banking. M-banking is becoming increasingly popular since it enables consumers to do banking activities at any time and from any location. It enables customers to conveniently access their banking transactions around-the-clock. In this study, we examine how M-banking has affected consumer satisfaction with regard to Nagpur.

Technology has been one of the biggest gauges of corporate growth and competitiveness in recent years. The banking sector is currently undergoing a change.

Introduction

M-banking, often known as mobile banking, has become a common form of banking in many developed and developing nations. By the end of the decade, mobile transactions will surpass credit card transactions in India, where there are already around 13 million users of mobile banking. Mobile banking has become a popular financial option in several nations. usage of smart phones and the internet has increased subscribers, mobile banking is the technology that is being embraced the quickest worldwide. The phrase "mobile banking" refers to carrying out financial operations utilising a cell phone device, including bill payment, money transfers, investments, and balance inquiries.

The rate of M-Banking adoption is highest in developing nations like China and India. For customer satisfaction in the banking sector in India

Objective

This study aims to evaluate how mobile banking affects customer satisfaction with traditional retail banking. The following are the study's main goals:

1. To understand the effects of demography on specifics of mobile banking.
2. To determine how demographic traits affect the level of consumer satisfaction.
3. To examine how various mobile banking features affect consumer satisfaction

Literature Review

Mobile banking is the most important and valuable mobile commerce application currently available, claim Chaouali et al. (2017). Laukkanen and Kiviniemi (2010) outlined the concept of mobile banking as "an interaction in which a customer is connected to a bank via a mobile device." a mobile electronic device, such as a phone, a personal digital assistant, or a smartphone. Customers can use mobile banking services to check account balances, move money between accounts, and pay bills online. They thus have a huge market potential due to their always-on nature and the possibility for customers to perform banking practically anywhere and at any time.

The factors influencing mbanking adoption and use are the subject of an expanding amount of academic study (Standing and Karjaluoto, 2009). Numerous countries have done studies to better understand the sentiments of consumers.

Research methodology

The design and delivery of personal financial services are being rapidly altered by technology, and the emergence of multi-channel service systems has revolutionised the entire landscape of banking services. most recent changes in the sophistication of electronic distribution service channels has increased.

The use of IT-enabled services has increased the market for service providers and cut prices. Thanks to this innovation, users now have access to a greater variety of services, making their operations more comfortable and not constrained by office hours. Banks already use highly advanced technologies to provide the most

recent services. Virtual banking in general, or electronic banking specifically, cannot fully replace the currently prevalent conventional methods.

In addition to their theoretical framework and its implications, creating a study model for the dependent is required for the systematic analysis of the research topic. Customer satisfaction is dependent, but demographic parameters and mobile banking services are independent variables.

Data Analysis and Interpretation

M-banking has rapidly evolved beyond being merely smartphone-based internet banking, becoming the most significant strategic shift in retail banking in more than a decade. It is the focal point of the client relationship and, according to Ensor and Wannemacher (2015), is swiftly evolving into a point of differentiation and a possible source of income for forward-thinking banks. The long-term commercial viability of m-banking enterprises depends on attracting new customers and keeping hold of current ones (Gu et al., 2009).

High-level banking operations could improve time savings, require less work, and boost individual performance. 39 studies related to various facets of individual performance were described by DeLone and McLean (1992), including studies on task completion efficiency, job performance, decision-making efficacy, individual productivity, and effort efficiency. According to Hou (2012), the actual performance of a person utilising an IS is referred to as the individual performance impact of IS. Sonnentag and Frese (2002) make a connection between the research on individual performance and the research on well-being at work. They get satisfaction and emotions of mastery and pride in "accomplishing tasks and performing at a high level. Low performance and failing to meet the objectives may be perceived as unsatisfactory or even as a personal failure.

CONSTRUCTION OF A RESEARCH TOOL

Justifications for selecting a questionnaire.

The self-administered questionnaire was used for this study's data collection method for the reasons listed below. Surveys using a questionnaire are an affordable, rapid, and efficient research method. However, there is a widely held belief that questionnaires can be simply produced and utilised without training due of these aspects 18 (cheap, quick response, easy construct, and reduced capital input).

Another crucial justification for using questionnaire research is that they can be used to gather data systematically, define the occurrence of an objective, determine an etiological component, examine life quality, and even forecast some behavioural elements. The greatest way to gather original data is by using a questionnaire, which is another justification for doing so.

Form of a questionnaire

The questionnaire was followed with a brief introduction that gave an outline of the importance and purpose of the research. The information being gathered will only be used for academic purposes, participation is entirely optional, and mobile banking is required, the participants were informed. The respondents were guaranteed of the privacy of the data acquired and instructed that they could opt out at any time during the survey if they so desired. The respondents were also provided the researcher's contact information, which included a cell phone number and email address, and they were encouraged to get in touch with them if they had any important questions about the study

.Scaling Method

In order to locate the properties of the measured objects on a continuum, scaling is thought of as an extension of measurement (Malhotra and Dash, 2011). The scale represents the groupings along which participants arrange themselves, making it possible to describe how respondents are distributed along the scale.

The questionnaire was made short and to the point in order to boost response rates. The poll also includes multiple-choice, single response, and multiple-choice, multiple response items, as well as rating questions..

Discussion in a focus group with respondents:

Prior studies usually used focus groups as a form of interviewing to validate their study instrument. Focus groups normally have 10 participants and last an hour. These participants are made up of four bank managers, three university professors, and three data analysts. Each interviewee is given the same amount of time in order to ensure a fair discussion and focus on the research subjects being discussed.

Some of the structure, substance, or terminology of the questions pertaining to the topics are recognised from this group discussion, and the final instrument is then developed.

Pilot Study: According to Connelly (2008), on the safe side, a pilot study should consider a sample size of 10% of the population, or 50 responders. Responses were selected for the pilot project during the course of the two-week timeframe. According to Connelly (2008), the internal consistency and reliability of questionnaires

were assessed using the Cronbach's Alpha Test. The exploratory survey was conducted among 50 clients. Contact with clients directly resulted in the collection of data.

ANALYSING THE DATA

According to Hair et al. (1995), the main aims of the "statistical techniques" are to quantify the extent to which the various explanatory factors seem to be impacting the dependent variable and to help assess the plausibility of the theoretical model.

The primary objective of this study was to assess the factors that influence mobile banking in Indian retail banking. The Statistical Package for Social Sciences (SPSS, version 24.0) was used to evaluate the initial data. Frequency, percentage, mean, standard deviation, and regression analysis were used in this study's data analysis. Periodically, sample replies from the study are reviewed. Use percentages to display the proportion of responses to a certain variant among all the responses. Show the median answers to a particular variable.

RECOMMENDATIONS

On the basis of the study's major conclusions, the following suggestions were made:

ON THE BASIS OF MOBILE BANKING PARAMETERS FACTORS

Security issues

1. According to the study's findings, adoption of mobile banking is mostly dependent on security. Customer satisfaction is directly impacted. Security risks exist because mobile devices used for mobile banking could be remotely hacked with ease.

Banks should implement limited functionality options while offering Mobile Banking services in order to address this. According to Pandey (2009), because to this limited capacity, users must apply to add a new payee or to increase the payment limit in order to stop unauthorised payments from being initiated remotely using the user's mobile phone.

2. One-time passwords (OTPs) should be used to prevent fraud from distant mobile device hacking. In response to a request, a password is SMS-sent to the user's phone.

3. Mobile phones employing wireless access protocol (WAP)-based Mobile Banking usually lack personal firewalls, which may pose a security issue. Here, banks should seek to raise client awareness of mobile device antivirus software upgrades and firewall usage.

4. Phishing, malicious code, and SMSing are hazards that mobile banking is not very safe from. To protect themselves from harmful software, users of JAVA-enabled phones and smart phones must be educated on the usage of antivirus and antimalware products.
5. The recent increase by the RBI of the "fund transfer limit without end-to-end encryption for banks" from Rs. 1000 to Rs. 6000 has raised concerns that it may promote fraud.

CONCLUSION

According to the survey, digital channels were primarily used for mobile banking. Additionally, the pace of mobile banking was deemed to be satisfactory and rapid. Technology has become an essential component of businesses in today's highly competitive corporate environment. With the use of mobile banking technologies, the banking industry is able to work more effectively and efficiently. Mobile banking improves the efficiency of retail banking. Customers desire to utilise this kind of technology because it makes their lives easier and enables them to receive quick and convenient services. Customers in the modern era are happy with this kind of technology.

According to the results of this study, the most significant elements that affect customers' happiness with mobile banking services are accessibility, convenience, privacy, security, design, content, and speed factors that affect consumer happiness. It is widely acknowledged that mobile devices have a huge potential for completing financial transactions, which could greatly facilitate and lower the cost of financial growth. The advantages of mobile banking should be accessible to the average person in the nation's most remote regions in order to promote inclusive growth. For this, all parties involved

In the same way that regulators do, government telecom service providers and mobile device manufacturers must work to increase the adoption of mobile banking among high-end and low-end users as well as among urban, suburban, and rural locations. Everyone will gain from the non-banking population's inclusion in the financial mainstream. Additionally, there is a need to raise awareness of mobile banking so that more people can take advantage of it. The Indian banking landscape demonstrates the necessity of m-banking for the financial inclusion of the urban poor. During the past five years. In India, mobile phone service has expanded significantly, creating excellent prospects to expand m-banking services. However, due to several issues with the m-banking system, consumers of Rayalaseema Region banks do not generally accept this. As a result, m-banking services, such as network coverage and security, need to be improved.

REFERENCES

1. In 1985, I. Ajzen. A theory of planned behaviour that links intentions to behaviour. The Springer.
2. I. Ajzen, 1991. the principle of deliberate action. Organisational Culture, 179–211 in Human Decision Processes, 50(2).
3. L. D. Chen (2008). a case study on how consumers accept mobile payments. 6(1), 32–52, International Journal of Mobile Communications.
5. Mallat, N., Aörni, & Dahlberg, T. (2003). Tentative evidence for the trust enhanced technology acceptance model and customer acceptance of mobile payment systems. 22–23. Stockholm Mobility Roundtable.
6. F. D. Davis (1989). Information technology's perceived utility, perceived usability, and user acceptance. 319–340, MIS Quarterly.
7. Black, W. C., Babin, B. J., Anderson, R. E., and Tatham, R. L. (2013). several variables in data analysis. NJ: Pearson Prentice Hall, Upper Saddle.
8. Yoon, T. E., and Jeong, B.-K. (2013). An empirical study on the acceptance of mobile banking services by consumers. Research in Business and Management, 2(1), 31–40.
9. Mannan, M. A., & Kazi, A. K. (2013). Empirical evidence on the variables influencing the uptake of mobile banking in Pakistan. 2(3), 54-61, International Journal of Research in Business and Social Science.
10. (2005). Kaasinen, E. Values, usability, trust, and adoption ease of mobile services are all factors in user acceptability. 1-222 in VTT Publications 566.
11. Lee, K.C., and Chung, N. recognising the elements that influence faith in and Korea's happiness with mobile banking: A modified interpretation of DeLone and McLean's model. Computer Interaction, 21(5–6), 385–392.
12. Lin, H.-F. (2011). An empirical analysis of the adoption of mobile banking: The impact of knowledge-based trust and innovative qualities. 31(3), 252-260, International Journal of Information Management.
13. Lule, I., T. K. Omwansa, and T. M. Waema (2012). Use of the Technology Acceptance Model (TAM) in Kenya's adoption of mobile banking. The 6(1) issue of the International Journal of Computing and ICT Research has 31–43.
14. T. Laukkanen and V. Kiviniemi (2010). Information's involvement in the resistance to mobile banking. 28(5), 372-388, International Journal of Bank Marketing.

15. Mallat, N., and V. K. Tuunainen (2008). Investigating mobile usage by retailers

An empirical examination of payment methods. *Electronic Service Journal*, 6(2), 24–57. (2012).

16. Ryan, R. M., and Deci, E. L. Classic Definitions and New Directions for Intrinsic and Extrinsic Motivations. 25(1), 54–67. *Contemporary Educational Psychology*.

17. According to Schierz, P. G., Schilke, O., and Wirtz, B. W. (2010). An empirical analysis of consumer acceptability of mobile payment services. *Research and Applications in Electronic Commerce*, 9(3), 209-216.

18. D. H. Shin (2016). In order to comprehend consumer acceptability of mobile wallets. 1343–1354 in *Computers in Human Behaviour*, 25(6).

Yang, S., Lu, Y., Gupta, Y. Cao, & R. Zhang. (2017). Adoption of mobile payment systems over time: An empirical investigation of the role of behavioural assumptions, social context, and personality factors. 129–142 in *Computers in Human Behaviour*, 28(1).

20. Zhou, T. (2016). An empirical investigation about the intention to continue offering mobile payment services. 54(2) of *Decision Support Systems*, 1085–1091.