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Advance Network Intrusion Detection System Using Deep Learning Techniques

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Abstract: With the rapid increase in cyber threats, traditional intrusion detection systems (IDS) struggle to keep up with sophisticated attacks. This project aims to develop an Advanced Network Intrusion Detection System (NIDS) using Deep Learning techniques to detect and classify network intrusions effectively. The system processes real-time network traffic and classifies it as normal or malicious using deep learning models such as ML models. The dataset is preprocessed using feature engineering techniques like One-Hot Encoding and Min-Max Scaling to improve accuracy. The trained model is deployed in a Flask-based web application that continuously monitors network activity and alerts administrators about potential threats. Unlike traditional signature-based IDS, this system can detect zero-day attacks by learning patterns from previous intrusions. By comparing multiple deep learning architectures, we aim to achieve high accuracy, precision, and recall in intrusion detection. The proposed system enhances network security and helps organizations prevent unauthorized access and data breaches effectively.

Keywords: Advance Network Intrusion Detection System (NIDS), One-Hot Coding , Min-Max Scaling , Flask Based Web Application

1. INTRODUCTION

1. Background

concerns the increasing sophistication and magnitude of cyber threats targeting contemporary computer systems and networks. With the expansion of digital frameworks, traditional Intrusion Detection Systems (IDS) have found it difficult to contend with the ever-growing ingenuity of assaults, including zero-day vulnerabilities, nuanced breaking methods, and more. This project utilizes tweets from actual customers to augment churn prediction with sentiment analysis. This project seeks to resolve these issues with the implementation of an Advanced Intrusion Detection System (AIDS) which utilizes machine learning techniques for effective response and threat detection. The method applies both supervised and unsupervised learning techniques to system and network traffic patterns to improve detection accuracy while reducing false positives.

2. Motivation

Deep Learning Techniques for Advanced Network Intrusion Detection Systems arise from the paramount concern of reinforcing cybersecurity systems due to the relentless evolution and sophistication of cyber-attacks. The traditional intrusion detection approach that uses only signature-based techniques or simple anomaly detection methods is unlikely to identify a zero-day attack and is notorious for generating an excessive amount of false positives that impede response time. Alongside the explosive expansion of digital infrastructure, dependency on networks and interconnections increases, creating a necessity for more sophisticated, real-time, adaptive solutions. This project using deep learning algorithms, specifically Convolutional Neural Networks (CNN) and Long Short-Term Memory (LSTM), aims to enhance accuracy in threat detection, diminish false alerts, and provide real-time surveillance monitoring. Incorporating this system into an easy-to-navigate web application allows organizations to adopt proactive measures to secure their networks which, in turn, protects data integrity, confidentiality, and availability, especially in a volatile cyberspace.





3. Objectives

- Use deep learning models (like CNN, LSTM, etc.) to analyze and identify patterns in network traffic.
- Detect both known and unknown (zero-day) attacks by learning from past intrusion data.
- **Preprocess the data** using techniques like One-Hot Encoding and Min-Max Scaling to improve model accuracy.
- Compare the performance of various machine learning and deep learning models to choose the most effective one.
- **Deploy the system as a real-time web application** using Flask for continuous monitoring.
- Reduce false positives to improve the reliability of the system.
- **Integrate with existing network infrastructure** for real-time alerts and improved security response.

2. RELATED WORKS

1. Machine Learning for Anomaly Detection in Network Traffic

Overview: Employing supervised learning to identify network anomalies by means of efficient feature extraction.

Advantages: High accuracy; scalable. Disadvantages: Imbalanced data issues.

2. Real-Time Detection of DDoS Using Deep Learning

Overview: Real-time intrusion detection based on CNN for high-speed networks.

Advantages: Real-time processing; low false positives. Disadvantages: High computational requirements.

3. Comparative Analysis of Machine Learning Algorithms in Cybersecurity

Overview: Performance comparison of various ML algorithms for threat detection.

Pros: Thought-provoking comparison between classifiers.

Cons: Lacks focus on real-time deployment.

4. Artificial Intelligence in Cyber Threat Mitigation

Overview: Use of AI to recognize and react to threats in anticipation.

Pros: Predictive and adaptive features. Cons: Data quality-dependent very heavily.

5. Behavioral-Based Intrusion Detection Methods

Overview: Traffic pattern analysis to find complex DDoS behavior.

Pros: Ineffective against clever attacks.

Cons: Vulnerable to false alarms in dynamic systems.

6. Feature Engineering to Improve Detection Precision

Overview: The significance of careful feature selection in ML-based IDS.

Pros: Higher model efficiency and detection accuracy.

Cons: Time-consuming and technically intensive.

7. Ensemble Learning Methods for Intrusion Detection

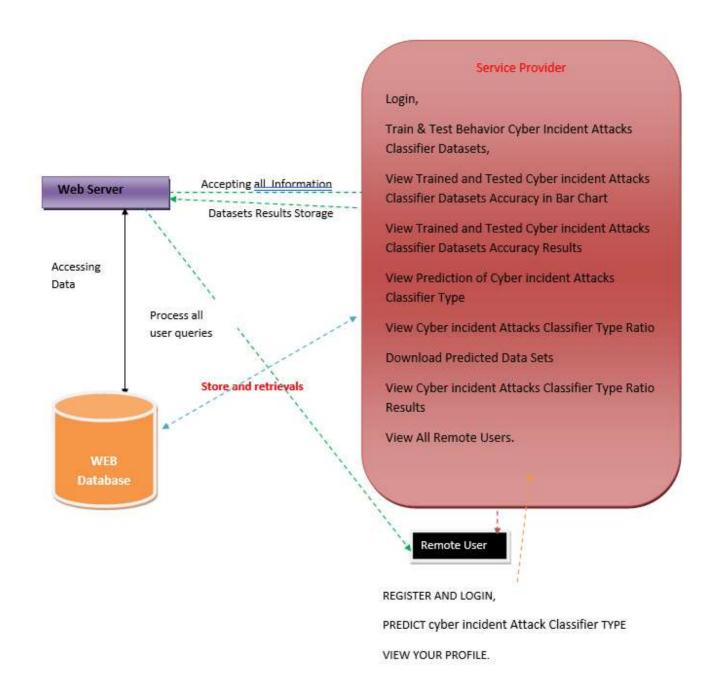
Overview: Application of ensemble classifiers (e.g., Random Forest, AdaBoost) for efficient detection.

Pros: Improved accuracy and resilience.



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Cons: Computationally costly and complicated.



8. Adversarial Attacks on ML-Based Phishing Detection

Overview: Research on how adversarial examples can evade ML phishing detectors.

Pros: Identifies weaknesses in current models.

Disadvantages: Hard to defend without sophisticated adaptive methods.

3. SYSTEM ARCHITECTURE

The three-tier software architecture (a three-layer architecture) emerged in the 1990s to overcome the limitations of the two-tier architecture. The third tier (middle tier server) is between the user interface (client) and the data management (server) components. This middle tier provides process management where business logic and rules are executed and can accommodate hundreds of users (as compared to only 100 users with the two tier architecture) by providing functions such as queuing, application execution, and database staging.





4. PROPOSED SYSTEM

The technology developed in this project is an Artificial Intelligence (AI) based network intrusion detection system (NIDS). It monitors and protects computer networks using deep learning. Unlike baseline systems that depend on pre-defined attack signatures, this system utilizes historical data for real-time detection of both known and unknown (zero-day) attacks. The system captures network traffic and uses several machine learning models for classification, including Logistic Regression, Random Forest, CNN, and LSTM. Before data is fed into the model, it undergoes cleansing and preprocessing to maximize the model's effectiveness.

- The system preprocesses network traffic using feature selection and encoding methods.
- CNN is used to extract spatial patterns, while LSTM detects sequential attack behaviors.
- AdaBoost Classifier Logistic Regression CNN MLP classfier enhances classification by combining Random Forest with CNN for improved accuracy.
- The model is trained on datasets like NSL-KDD and CICIDS2017 for robust learning.
- A Flask-based web interface allows real-time intrusion monitoring and alerts.
- The system reduces false positives and detects zero-day threats efficiently.
- It integrates with firewall systems to block detected intrusions.
- This system significantly improves accuracy, scalability, and adaptability in intrusion detection.

5. METHODOLOGY

The methodology applied in this project includes several phases from dataset preparation to model deployment and prediction. It combines classical ML models and deep learning architectures for the detection of cyber attacks, specifically DDoS and evasion attacks.

Step 1: Dataset Collection

Source: A custom dataset was created or curated with characteristics like tweet data and labels to denote if data is forensic-related or not.

Objective: Simulate real-life cyber incident scenarios appropriate for training classification models.

Step 2: Data Preprocessing

Feature Extraction: Extract features and save them in variables (x_train, y_train).

Scaling: Standard Scaler is used to standardize data in order to normalize feature ranges.

Label Encoding: If there are categorical variables, they are encoded.

Step 3: Dataset Splitting

The dataset is split in several phases:

Initial split: 80% for training, 20% pre-training.

Additional split: Pre-training set split into pre-train and pre-test (80/20).

Final training split: Training set is divided into:

80% training 20% validation

Later further split into train/test sets for fine-tuning and testing.

Step 4: Model Initialization and Training

Algorithms Used:

Logistic Regression

K-Nearest Neighbors (KNN)

Random Forest

Support Vector Machine (SVM)



AdaBoost Classifier

Multilayer Perceptron (MLP)

Convolutional Neural Networks (CNN)

LSTM (Long Short-Term Memory)

Training:

All the models are trained over the training set.

Models are cross-validated using cross-validation (k-fold).

Hyperparameters are optimized to get the best model settings.

Best performing models are saved using Pickle for later prediction.

Step 5: Model Evaluation

Evaluation Metrics:

Accuracy

Precision

Recall

F1-Score

Confusion Matrix

ROC-AUC

Model Comparison:

Models are compared in terms of their mean absolute errors and detection accuracy.

Top-performing models are chosen for deployment.

Step 6: Model Deployment

Web Interface:

A Flask-based or Django-based app has a real-time prediction and monitoring interface.

Trained models are imported from Pickle files to predict on new or live data.

Functionality Includes:

Real-time cyber incident classification

Accuracy charts and attack type distribution

User management and authorization

Downloadable prediction datasets

Step 7: Real-Time Prediction

Input: New network traffic or log file.

Processing:

Same pipeline as in training is used to preprocess data.

Model classifies the input and makes a prediction of whether the activity is malicious or not.

Output:

Prediction is shown in the web interface.

Alert or classification outcome is logged.

Step 8: Visualization & Reporting

Graphical Outputs:

Bar charts and pie charts comparing accuracy

Attack type ratios and model performance dashboards

Libraries Used:

Matplotlib, Seaborn for plotting

Pandas and NumPy for data processing

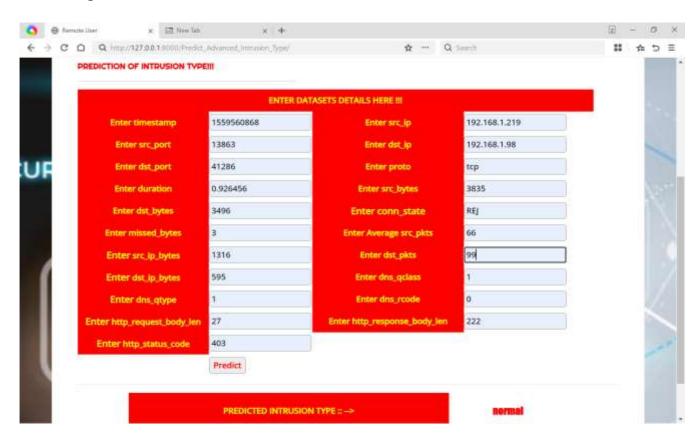
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6. EXPERIMENTAL RESULTS

Output-1







7. CONCLUSION

This project demonstrates the effectiveness of machine learning and deep learning in addressing cybersecurity challenges. By providing real-time monitoring and DDoS detection, the tool offers a scalable solution for protecting Indian cyberspace. The comparative analysis ensures the selection of the most suitable model, enhancing overall system performance. With its user-friendly interface and automated alert mechanism, the tool bridges critical gaps in existing systems, paving the way for a more secure digital environment.

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