

# Advanced Real-Time Security System Using Face/Image Recognition

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**Abstract:** The field of science and technology has benefited greatly from face/image recognition (AFR) technologies. This project's main goal is to create a security surveillance system using face/image recognition for every organization in order to enhance and modernise the present object recognition and detection systems through image ,camera video, as well as previously saved information into a system with improved functions. Numerous uncertainties in the present legacy system have led to erroneous and ineffective biometric scanning. The facial/image recognition-based system uses facial/image biometrics based on high definition monitor video and other information technologies to identify people's faces and images at points of entrance and exit. In our face/image recognition project a computer system will be able to locate and recognise human faces/images in pictures or videos that were taken by a web camera/ surveillance camera swiftly and correctly. In this case, a face/image recognition algorithm will be used to identify face and images. The database recorded will subsequently be annotated appropriately when the processed picture is compared to the already existing record. The most defining characteristic used to definitively identify a person is there face and picture. Since there is little chance of face/image variance or duplication, it is used for identification and tracking

**Keywords:** Table, Python, OpenCV, Tkinter GUI ,Face/image Detection, Face/image recognition

## 1. OVERVIEW

Many apps employ face/image detection to locate human faces in digital photos or videos. It is described as a particular instance of object class detection, in which all items in the picture that fit that class are located and measured. No matter the orientation, lamination, skin tone of a photo, our system can forecast frontal or near-frontal face/ images. A kind of biometric software called facial/image recognition system create a mathematical math of a person facial characteristic and saves the information as the face/image print. To authenticate a

live capture or digital picture, the program uses deep learning algorithm to compare it to a previously recorded face print or image. A facial recognition system is a piece of technology that allows user to verify themselves through id verification services by comparing a human face from a digital picture or a video to a database of faces. It does this by recognising and measuring facial characteristic from the image. Today, governments and commercial business all around the world utilizes facial recognition technology. Their efficacy varies, and several methods have already been abandoned because they were useless. They use of face recognition system also generated controversy, with allegations that the systems violate peoples privacy, often , misidentify , support racial and gender stereotypes, and fail to adequately safe guard sensitive biometric data. Concern over there security have also been raised by the rise of synthetic media, such as deep fakes. Facial recognition technology has been outlawed in some American communities as a result of these allegations. Meta has made plans to take down facebook facial recognition technologies and destroy the face scan information more than a billion people in response to raising societal anxiety. One of the largest revolution in the application of a face recognition in technological history will result from this transformation.

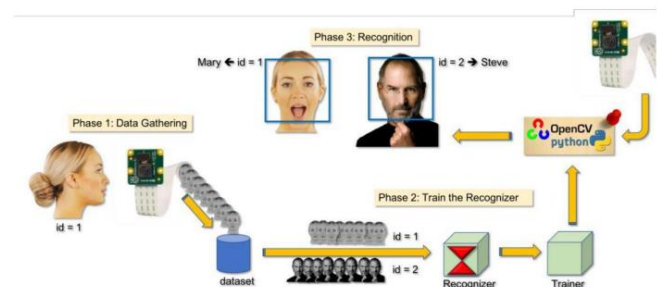


Figure 1: Real time Face/ image recognition

## **2. REVIEW OF LITERATURE**

The literature review addresses topics and research that contribute to our understanding of face/image recognition-based attendance systems compared to other comparable current systems. The purpose of this literature review is to review the work done on this topic and the research methods used in previous investigations. This section provides an overview of the main face recognition methods. Most of them can be applied to the front of a person. Techniques include neural networks, hidden Markov models, geometric face matching, and template matching. One of the most popular approaches to face detection and recognition, mathematically known as principal components, is Eigenface. Different degrees of surface variation are represented in a particular order by eigenvectors. Neural networks are used in many face recognition and recognition systems. Widely used facial recognition systems use AANs (Artificial Neural Networks), which have only one layer of adaptability. Double WISARD layer used in face verification neural network. Graph matching is an additional face recognition method. By optimizing the matching function, we can use graph matching to build face recognition. Detect human faces using stochastic nonstationary vector time series modeling based on HMM models using hidden Markov models that decompose faces into components such as eyes, nose, and ears. Face detection and correct matching is 87 crats to always provide the best and most accurate face detection options via stored data files. Or the correct model identifies the face. The facial geometry serves as the basis for attaching matching geometric pieces. The geometry of the face has enough information to recognize the face.

## **3. SECURITY SYSTTEM**

### **3.1 SIGNATURE-BASED SECURITY SYSTEM**

Our initial research shows that we are doing "intelligent security management and analysis with signature verification." After receiving an employee or student signature, the project's intelligent security management and analysis system scans the signature and creates an image file from it. Features are obtained from signatures after segmentation. Validate signatures using the staff/student signature database and create an Excel

sheet to track staff/student attendance. One of the most widely used and legally accepted biometric data used to identify an individual is a signature. Handwritten signatures are one way to verify a person's identity in legal, financial, and administrative contexts.

### **3.2 FINGERPRINT-BASED PRESENCE SYSTEM WITH LAB VIEW AND MICROCONTROLLER**

How to use fingerprints to register attendance rules proposed in the following research article "Fingerprint-based security system with microcontroller and lab view". The device uses two microcontrollers to handle the fingerprint identification process. A fingerprint sensor is first used to collect the fingerprint pattern, and the microcontroller receives the data. The information is then sent from microcontroller 1 to microcontroller 2 and compared to the database stored there. After a match is confirmed between the employee and student, the information is fed to the PC via a serial link. This is a smart design that speeds development while maintaining design flexibility and ease of testing.

### **3.3 RFID-BASED FACIAL RECOGNITION SYSTEM**

One technique for tracking attendance is RFID, or radio frequency identification. The person using this technology must carry her personal RFID card. This is because an unauthorized person can use the card to pretend to be there. This approach is cheap and prone to fraud

### **3.4 SECURITY SYTEM FOR FACE/IMAGE RECOGNITION**

One of the best for identifying persons now in use is this one. It is applicable to organization to avoid the challenges of handling a huge number of attendances.

## 4.ALGORITHMS/METHODS

### 4.1 A DETECTOR BASED ON THE CONVOLUTION NEURAL NETWORK (CNN)

CNNs are a subset of neural networks that have excelled at image identification and classification, among other task. When given an input, a typical CNN performs one of the four primary operations listed below on it :

- Distortion
- Relu Non-linearity
- Pooling or subsampling and fully connected layer classification only if vast sizes of photos where learning using this approach would it have good accuracy.

It has the following flaws:

- complex processing and a delay detection procedure led to poorer overall performance.

### 4.2 ADABOOST ALGORITHM

Any machine learning algorithms performance may be improved with AdaBoost. When teaching weak learners, it works best. These are the models whose categorization accuracy is some one what better than random chance. Decision tree with one level are the method that works best with adaboost and is consequently used the most frequently. It has the advantage of not requiring any prior knowledge of face or image structure. Its drawback is that because to the poor classifiers and heavy reliance on training data. The outcomes is unpredictable.

### 4.3 SNOW CLASSIFIER METHOD WITH SMQT FEATURES SECTION

This has the ability to handle object detecting illumination issues. In terms of computing , it is effective. The drawbacks of this approach is that regions of extremely similar grey value will be mistaken for facial or picture regions in the region.

### 4.4 VIOLA JONES ALGORITHM

The most popular algorithm to localise the Face/Image segment from static images or video frames is called the Viola-Jones algorithm, which was introduced by P. Viola and M. J. Jones (2001). Basically , the concept of the Viola-Jones algorithm consists of four parts: the first part is known as the Haar feature, the second part is where integral images are created , the third part is where Adaboost is implemented, and the fourth part is the cascading process.

The benefits of employing this algorithm include the following :

- Fast search
- High accuracy

Additionally, this method has several drawbacks including a lengthy training period , a finite range of head poses, and a restricted ability to recognise dark faces and photos.

## 5. Block Diagram for a security system based on Face/ image recognition

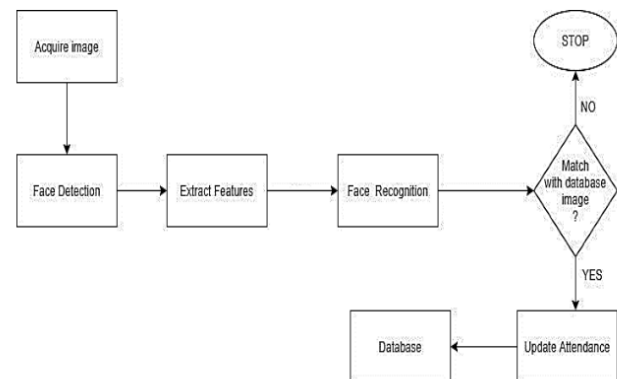


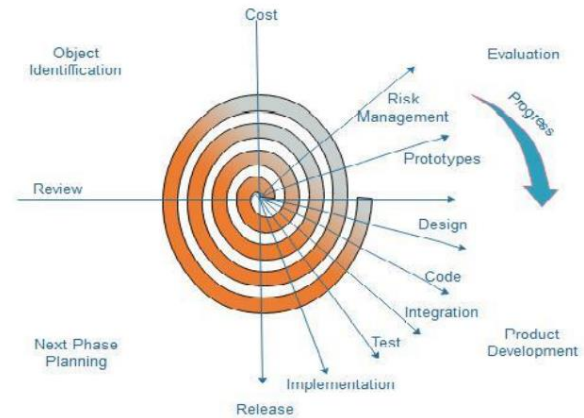
Figure 5.0.1– Block diagram of a security system based on face/ image recognition.

## 6. METHODOLOGY

Gary Bradski suggested his idea of OpenCV working on a multi-tier architecture. OpenCV includes many notable features and conveniences that are immediately apparent. OpenCV helps identify a person's face and also generates XML documents of him in various locations such as: B. A body part. Recently, deep learning has evolved in the context of recognition systems. Therefore, facial recognition and deep learning work as a single deep metric learning system. Fundamentally, deep learning face recognition and identification mainly focuses on her two areas:

Accepts a solidarity input image or other related image and produces the best result or image result. It's easy to use and uses a lib face recognition framework to organize face analysis. Facial Recognition and Lib are her two most important libraries in the system. Python has been shown to give the best results in facial recognition and recognition systems. Python is a sophisticated programming language used all over the world. The Python programming language with OpenCV makes face recognition and detection very easy and effective. A methodology is a system of approaches used to plan, organize, and manage the development process of an information system. Over the years, various documented development approaches have emerged, each with their own strengths and weaknesses. According to the project, a large number of technology development processes, different types of system projects, apply the most suitable technology for the project. Below are the many approaches that were used to build this project.

How to use the best method for your project, depending on the different development methods of your project. Below are the types of guides used to create this project.



**FIGURE 6.0.1: SPIRAL MODEL**

The spiral model, first published by Boehm, is an evolutionary software process model that combines the controlled systematic elements of linear sequential models with the iterative power of prototyping. This allows rapid development of new software versions. The program is built through a series of incremental releases using a spiral method. Additional releases in the first round will be paper models or prototypes. Subsequent iterations produce a more complete version of the designed system. The Spiral Cycle is divided into four sections as follows:

Each spiral cycle begins by determining its goals, the many options available to reach those goals, and the limitations that exist. Calculating these many possibilities according to goals and constraints is the next step in the cycle. Stage development focuses on how project risks are perceived. Development and verification:

The next step is to create a risk mitigation strategy. This disclosure includes activities such as benchmarking, simulation and process prototyping. plan:

The following actions are prepared. After reviewing the project, a decision is made whether to proceed to the next spiral phase. After deciding to continue.

### 6.1 OPENCV

An open-source Python library called OpenCV is used for computer vision in artificial intelligence, machine learning, face

and image recognition, and other areas. The purpose of computer vision is to capture the content of images. OpenCV provides both trainers and detectors. With OpenCV, you can train a classifier to recognize objects such as vehicles, planes, and structures. The training state and the recognition state are his two main states of the cascade image classifier. OpenCV provides apps opencv-traincascade and opencv\_haartraining for training cascade classifiers. Classifiers are saved in two different file formats by these two programs. Training requires a set of examples. There are two categories of samples:

The implementation stores the classifier in a separate file. You need a model group for training. These standards fall into two groups:

- Negative example:

Refers to images of inanimate objects. • Positive samples:

The detected items are in the linked image.

A collection of positive samples is created using the opencv\_createsamples function, while a set of negative samples must be prepared manually.

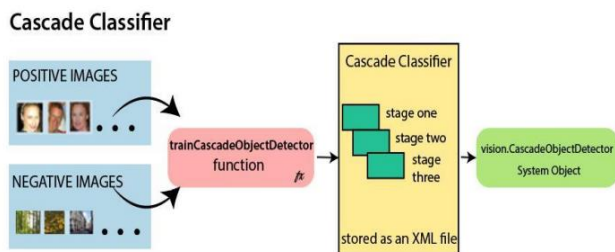


FIGURE 6.1: CASCADE CLASSIFIER IN ACTION

### Features of OpenCV

- Image and video I/O, processing and display (core, imgproc, highgui)
- Object and feature detection (objdetect, features2d, nonfree)

- Geometry-based monocular or stereo computer vision (calib3d, stitching, video rod )

### 6.2 LBPH (Local Binary Pattern Histogram):

The LBPH (Local Binary Pattern Histogram) technique is a simple way to label pixels in an image by thresholding the area around the pixels.

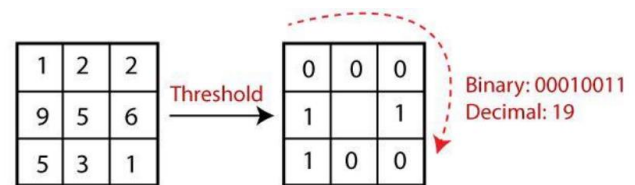


FIGURE 6.2.1: MIGRATION of Thresholds from Decimal to Binary

### Algorithm steps:

1. Select a parameter. The four parameters that LBPH accepts are Radius, Neighborhood, GridX, and GridY.
2. Algorithm training
3. Using the LBP Operating System
4. Image histogram extraction.

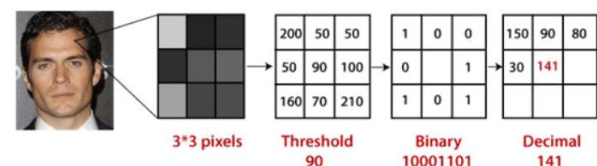
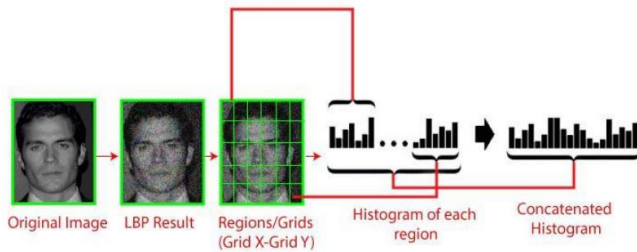


FIGURE 6.2.2: Split The Image Into 3\*3 Square Pixels, Followed By Threshold , Binary And Decimal





**FIGURE 6.2.3:Extracted Photo Histogram**

Use Euclidean distance for face or image detection using the following formula:

according to the following formula

$$D = \sqrt{\sum_{i=1}^n (\text{hist } 1_i - \text{hist } 2_i)^2}$$

## 7. CONCLUSION

Although these solutions are largely automatic, they are still prone to errors. In fact, there are many different presence and monitoring systems in use today. This facial recognition-based student attendance system used the OpenCV Python open source library, which is used for computer vision including artificial intelligence, machine learning, and facial recognition. It features HAAR cascade detection and LBH face detection algorithms. Debugging technology not only saves resources, but it also minimizes the need for human intervention by delegating all heavy-duty tasks to storage. It was concluded that the required amount of headshots and the proposed eye-station approach could determine a high degree of accuracy. In summary, the system not only fixes the problems of the traditional attendance model, but also makes it easier for users to access the collected data by creating a CSV file. Limitations and Future Scope 31/35 Our 'Kyzen' team has found some shortcomings that create room for improvement and further development of this project.

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