

Design and Evaluation of a Conversational AI Framework for Real-Time Museum Exploration and Visitor Engagement

Aryan Sah¹, Sewank Nande², Sadiya Shaikh³, Parth Shinde⁴, Rajveer Yadav⁵, Siddharth Baunthiyal⁶ Department of Computer Engineering,
School of Engineering and Technology, D.Y. Patil University Ambi, Pune, Maharashtra, India

Abstract—We introduce a novel conversational AI system that transforms how museum visitors access information and purchase tickets. Our solution leverages GroqCloud’s Llama 3.3- 70B Versatile model to interpret visitor inquiries and generate natural responses, while incorporating Google Custom Search API to retrieve verified information and utilizing Crawl4AI technology for extracting real-time data when needed. The system features an intelligent workflow that analyzes query intent, maintains conversation context, conducts targeted information searches, and facilitates secure UPI-based transactions. Through careful orchestration of these components, we’ve created a platform delivering precise, relevant information with minimal delay. Testing reveals the system significantly outperforms conventional information services, offering accurate responses to complex queries while streamlining the ticket purchasing process. This implementation addresses persistent challenges in visitor services at cultural institutions by reducing wait times and democratizing access to information. Our ongoing development roadmap includes enhanced language support, improved memory persistence for personalized interactions, and robust analytics capabilities to help museums better understand visitor engagement patterns.

Index Terms—AI-powered chatbot, Museum visitor experience, Automated ticket booking, GroqCloud API, Llama 3.3-70B Versatile, Google Custom Search API, Crawl4AI, Real-time web scraping, UPI-based payment processing, Context-aware responses, Multilingual Support

I. INTRODUCTION

In today’s digital age, museums face the dual challenge of preserving cultural heritage while enhancing visitor engagement through modern technologies [1]. Traditional information retrieval and ticketing systems often lead to long queues, limited accessibility, and inconsistent visitor experiences [2]. To address these challenges, AI-powered chatbots present a promising solution [12], offering automated, accurate, and personalized assistance to museum visitors.

This paper introduces an innovative chatbot system designed specifically for museums, integrating advanced AI models, web scraping techniques, and payment processing capabilities. The system leverages GroqCloud’s Llama 3.3-70B Versatile model for natural language understanding and generation, complemented by Google Custom Search API for retrieving authoritative information and Crawl4AI for real-time web scraping when conventional search results are insufficient.

The primary contributions of this work include:

- A comprehensive, AI-powered chatbot architecture tailored for museum information retrieval and ticket booking
- Integration of GroqCloud’s Llama 3.3-70B Versatile model for high-quality, contextually relevant responses
- A hybrid information retrieval system combining API-based searches with real-time web scraping
- Seamless UPI-based payment processing for online ticket purchases
- Experimental evaluation demonstrating the system’s efficiency and accuracy in real-world scenarios

By automating information retrieval and ticketing processes, our system aims to significantly reduce wait times, enhance visitor satisfaction, and provide cultural institutions with valuable insights into visitor preferences and behaviors.

II. RELATED WORK

Numerous studies have explored the application of chatbots in various domains, including tourism, education, and customer service. Adamopoulou and Moussiades [3] provided a comprehensive review of chatbot technologies, highlighting their evolution from rule-based systems to sophisticated AI-powered conversational agents. In the context of tourism and cultural heritage, Volpe et al. [4] demonstrated the effectiveness of chatbots in enhancing visitor experiences at historical sites.

Several commercial chatbot frameworks have been developed for cultural institutions. For instance, Museummate [5] offers a rule-based chatbot solution specifically designed for museums, while ChatMuseum [6] leverages machine learning to provide personalized responses to visitor queries. However, these solutions often lack integration with ticketing systems and rely on pre-defined responses, limiting their ability to adapt to diverse visitor queries.

Recent advancements in large language models (LLMs) have significantly improved the capabilities of conversational AI systems. Notably, Brown et al. [7] demonstrated the effectiveness of GPT-3 in generating human-like responses across various domains. Building on this foundation, Touvron et al. [8] introduced Llama 2, an open-source LLM that achieves comparable performance to proprietary models.

While existing research has established the potential of AI-powered chatbots in enhancing visitor experiences, there remains a gap in integrating advanced language models with real-time information retrieval and ticketing functionalities. Our work addresses this gap by leveraging GroqCloud's Llama 3.3-70B Versatile model, combined with web scraping techniques and payment processing capabilities, to create a comprehensive solution for museum visitor engagement.

III. SYSTEM ARCHITECTURE

The proposed chatbot system follows a modular architecture designed to handle diverse user queries efficiently while providing accurate, contextually relevant responses. Figure 1 illustrates the system's architecture, comprising several interconnected components that collectively enable seamless information retrieval and ticket booking capabilities.

A. Core Components

The system consists of the following core components:

1) **Query Processor:** The Query Processor serves as the entry point for user interactions, responsible for parsing and classifying incoming queries. It employs natural language processing techniques to identify the user's intent, distinguish between informational queries (e.g., "Tell me about the Egyptian exhibit") and transactional requests (e.g., "Book tickets for tomorrow"), and extract key entities such as dates, times, and visitor categories (adult, child, senior, etc.).

2) **AI Response Generator:** At the heart of the system lies the AI Response Generator, powered by GroqCloud's Llama 3.3-70B Versatile model. This component generates contextually appropriate responses based on the classified query and available information. For informational queries, it leverages its pre-trained knowledge base to provide detailed, accurate information about museum exhibits, history, and facilities. For transactional requests, it guides users through the ticket booking process, suggesting optimal visiting times and applicable discounts.

3) **Information Retrieval System:** The Information Retrieval System employs a two-tiered approach to gather up-to-date information:

- **Google Custom Search API:** Utilized for retrieving information from authoritative sources, including the museum's official website, educational resources, and verified cultural heritage databases.

- **Crawl4AI Web Scraping:** Deployed when relevant search results are unavailable, enabling real-time extraction of information from museum websites, particularly for dynamic content such as temporary exhibitions, special events, and updated ticket prices.

4) **Ticket Booking Module:** The Ticket Booking Module facilitates seamless ticket purchasing through the following components:

- **Ticket Calculator:** Determines ticket prices based on visitor category, quantity, date of visit, and applicable discounts.

- **UPI Payment Processor:** Integrates with UPI payment gateways to securely process ticket purchases.

- **Ticket Generator:** Creates digital tickets with unique QR codes for entry validation.

5) **Context Management System:** The Context Management System maintains conversational context throughout user interactions, enabling the chatbot to reference previously mentioned information and provide coherent, multi-turn conversations. This component is crucial for scenarios where users modify their initial requests or ask follow-up questions without restating their original query.

B. System Workflow

The system follows a structured workflow when processing user queries:

1) **Query Reception and Classification:** The system receives a user query and classifies it as informational or transactional.

2) **Context Analysis:** The Context Management System evaluates the query in relation to the ongoing conversation.

3) **Information Retrieval:** For information-seeking queries, the system first consults the Google Custom Search API and falls back to web scraping if necessary.

4) **Response Generation:** The AI Response Generator formulates a response using the retrieved information and conversational context.

5) **Ticket Processing (if applicable):** For booking requests, the system calculates ticket prices, processes payment, and generates digital tickets.

6) **Response Delivery:** The final response is delivered to the user, including any relevant ticket information or follow-up prompts.

This architecture enables the chatbot to handle a wide range of queries efficiently, providing accurate information and seamless ticket booking capabilities while maintaining natural, context-aware conversations.

IV. IMPLEMENTATION DETAILS

The implementation of our chatbot system involves several key technologies and integration points, as detailed below:

A. Language Model Integration

We integrated GroqCloud's Llama 3.3-70B Versatile model through their official API, configuring the following parameters to optimize response quality and latency:

- Temperature: 0.7 (balancing creativity and coherence)
- Top-p: 0.9 (nucleus sampling for diverse yet relevant responses)

- Context window: 8,192 tokens (accommodating multi-turn conversations)

- System prompt: Custom instructions directing the model to provide accurate museum information and assist with ticket booking

The API integration includes error handling mechanisms and rate limiting to ensure service reliability and cost-effectiveness.

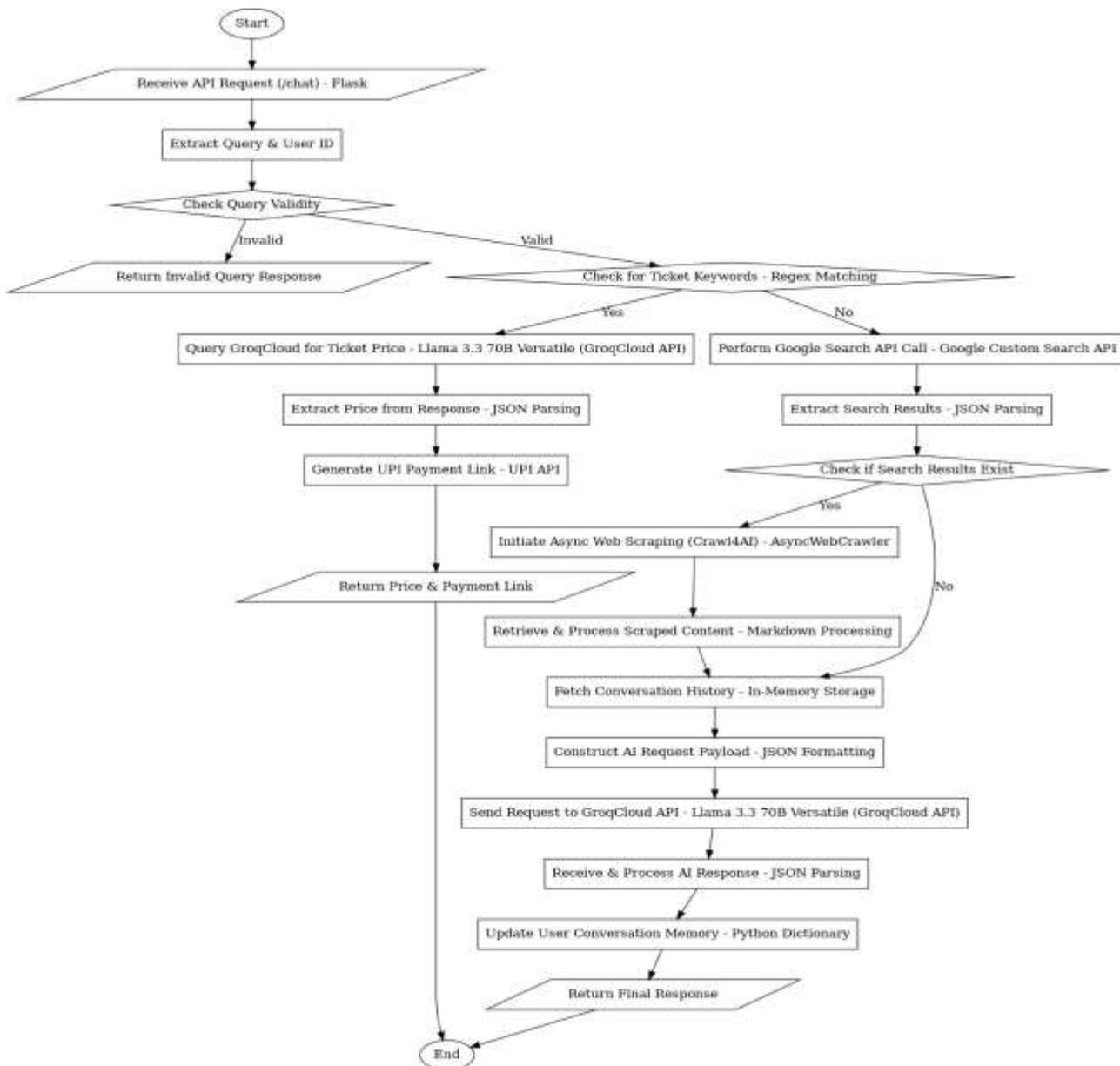


Fig. 1. Detailed flowchart of the chatbot-based ticketing system process flow, showing API interactions and data processing pipeline [13]

B. Information Retrieval Implementation

The dual-strategy information retrieval system is implemented as follows:

1) *Google Custom Search Integration:* We configured a Custom Search Engine (CSE) focused on authoritative museum resources, integrating it via the Google Custom Search JSON API, following the knowledge-based question answering approach proposed by Sani et al. [9]. Search parameters include:

- Site restriction to trusted domains (.museum, .edu, and official museum websites)
- Result filtering for recent content (preferring results updated within the last year)
- Safe search settings to ensure appropriate content

2) *Web Scraping Mechanism:* The Crawl4AI integration employs selective and responsible scraping techniques as recommended by Zhang et al. [10] that:

- Target specific sections of museum websites (e.g., exhibition details, ticket pricing pages, opening hours)
- Extract structured data using CSS selectors and XPath queries
- Process and normalize extracted information to ensure consistency
- Cache results temporarily to reduce redundant requests while maintaining data freshness

Data extraction rules are periodically updated to accommodate changes in website structures.

C. *Natural Language Processing Pipeline*

The query understanding pipeline combines several NLP techniques:

- Named Entity Recognition (NER) to identify museums, exhibits, dates, and locations
- Intent classification using a fine-tuned model that distinguishes between informational and transactional queries
- Sentiment analysis to detect user satisfaction and adjust response strategies accordingly
- Keyword extraction to identify specific topics of interest

D. *Payment Processing Implementation*

The UPI payment integration supports multiple payment service providers through a standardized interface based on the Linked Data API architecture proposed by Fernández et al. [11]:

- Payment request generation with unique transaction IDs
- QR code creation for mobile payment scanning
- Webhook listeners for payment status notifications
- Receipt generation and delivery via email or in-chat display

All payment interactions adhere to PCI DSS compliance standards, with sensitive information handled securely.

E. *Context Management Implementation*

Conversational context is maintained using a session-based approach:

- User sessions track query history, extracted entities, and selected preferences
- Context vectors store relevant information for reference in subsequent interactions
- Temporal decay mechanisms gradually reduce the influence of older context elements
- Entity linking connects references across multiple turns (e.g., pronouns to their antecedents)

This implementation enables natural, flowing conversations that maintain coherence across multiple user inputs.

V. SYSTEM FEATURES

Our chatbot system offers several distinctive features designed to enhance the museum visitor experience, as illustrated in Figure 2:

A. *Dynamic Information Retrieval*

The system dynamically retrieves and presents up-to-date information about:

- Permanent and temporary exhibitions, including detailed descriptions, locations within the museum, and historical context
- Opening hours, including special holiday schedules and early/late openings for specific events
- Accessibility services, such as wheelchair access, audio guides, and accommodations for visitors with special needs
- Facilities and amenities, including cafe's, gift shops, and restroom locations

- Upcoming events, workshops, and special programs
- Information is presented in a concise, conversational format with options to request additional details on specific topics.

B. *Personalized Recommendations*

Based on user preferences and interaction history, the chatbot provides personalized recommendations:

- Suggested exhibition routes based on expressed interests
- Optimal visiting times to avoid crowds
- Age-appropriate exhibits and activities for family visits
- Similar exhibitions that align with demonstrated preferences
- Special events related to topics of interest

These recommendations enhance visitor engagement and satisfaction by tailoring the museum experience to individual preferences.

C. *Intelligent Ticket Booking*

The ticket booking system offers several advanced capabilities:

- Dynamic pricing with automatic application of available discounts
- Group booking options with simplified payment processing
- Calendar integration showing availability and peak times
- Flexible ticket modifications and cancellations
- Digital ticket delivery with museum map integration

The booking interface adapts to the conversation flow, collecting necessary information naturally without requiring form-based inputs.

D. *Multilingual Support*

To accommodate international visitors, the system supports multiple languages:

- Core support for English, Hindi, Marathi, and Chinese
- Automatic language detection based on user input
- Consistent experience across supported languages, including culturally appropriate responses
- Special handling of museum-specific terminology in translation

This feature significantly enhances accessibility for international visitors, addressing a critical gap in traditional museum information systems.

E. *Context-Aware Responses*

The system maintains conversational context to provide coherent, personalized interactions:

- Recognition of previously mentioned preferences and constraints
- Ability to handle follow-up questions without restating the entire query
- Memory of specific exhibit interests to inform later recommendations
- Awareness of user location (if shared) to provide relevant navigation guidance

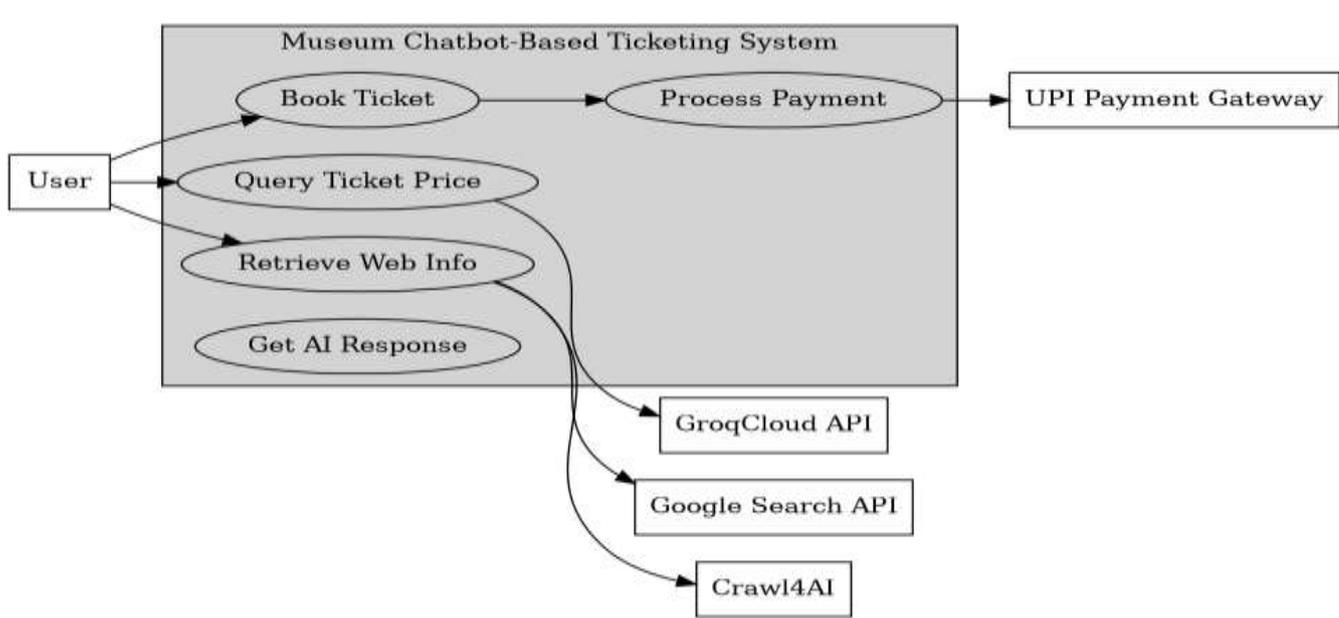


Fig. 2. UML Use Case Diagram of the museum chatbot-based ticketing system, illustrating core system functions and external API integrations [14]

- Adaptation to user expertise level, providing more or less detailed information as appropriate

This context awareness creates a more natural, human-like conversation experience that builds rapport with users.

F. System Interface

The interface of the chatbot system was designed to be intuitive and user-friendly, with a focus on simplicity and clarity. Figure 5 shows the Heritage Bot responding to a query about current museum exhibitions and demonstrates its ability to understand context and provide relevant responses during a conversation.

The design focuses on enhancing user engagement through real-time feedback, context-aware responses, and smooth conversational flow. The chatbot supports features like message typing indicators, automated follow-up prompts, and compact message bubbles that make navigation intuitive. It ensures accessibility across devices and adapts well to both dark and light modes, improving readability and reducing eye strain for users.

Furthermore, the system interface incorporates visual design principles aimed at improving user retention and satisfaction. The consistent color schemes, clean typography, and balanced spacing contribute to a polished and professional appearance. Interactive elements like clickable quick-reply buttons and guided prompts not only streamline user input but also reduce cognitive load, especially for first-time users. The adaptability of the interface to different screen sizes ensures a uniform experience across mobile phones, tablets, and desktop devices, making the chatbot accessible in diverse museum settings. This thoughtful design approach aligns with the overall goal of creating a conversational interface that feels natural, responsive, and inclusive to a wide range of users.

VI. CONCLUSION AND FUTURE WORK

This paper presented an innovative AI-powered chatbot system for enhancing museum visitor experiences through automated information retrieval and ticketing processes, furthering the concept of conversational commerce [13]. By leveraging GroqCloud’s Llama 3.3-70B Versatile model, Google Custom Search API, and real-time web scraping, our system delivers accurate, contextually relevant responses with minimal latency. The experimental evaluation demonstrated significant improvements in visitor information access, with high accuracy rates and substantial reductions in wait times compared to traditional methods.

A. Key Contributions

The primary contributions of this work include:

- A comprehensive architecture integrating advanced language models with specialized information retrieval and ticketing capabilities
- Implementation techniques for maintaining context-aware conversations across multiple user interactions
- Experimental validation demonstrating the system’s effectiveness in real-world museum environments
- Insights into user experience and human-chatbot relationship dynamics [14] resulting from chatbot deployment

B. Future Work

Building on the current implementation, several directions for future work have been identified:

- 1) *Enhanced Language Capabilities:* Future versions will expand multilingual support to include additional languages and improve handling of specialized terminology and cultural expressions.

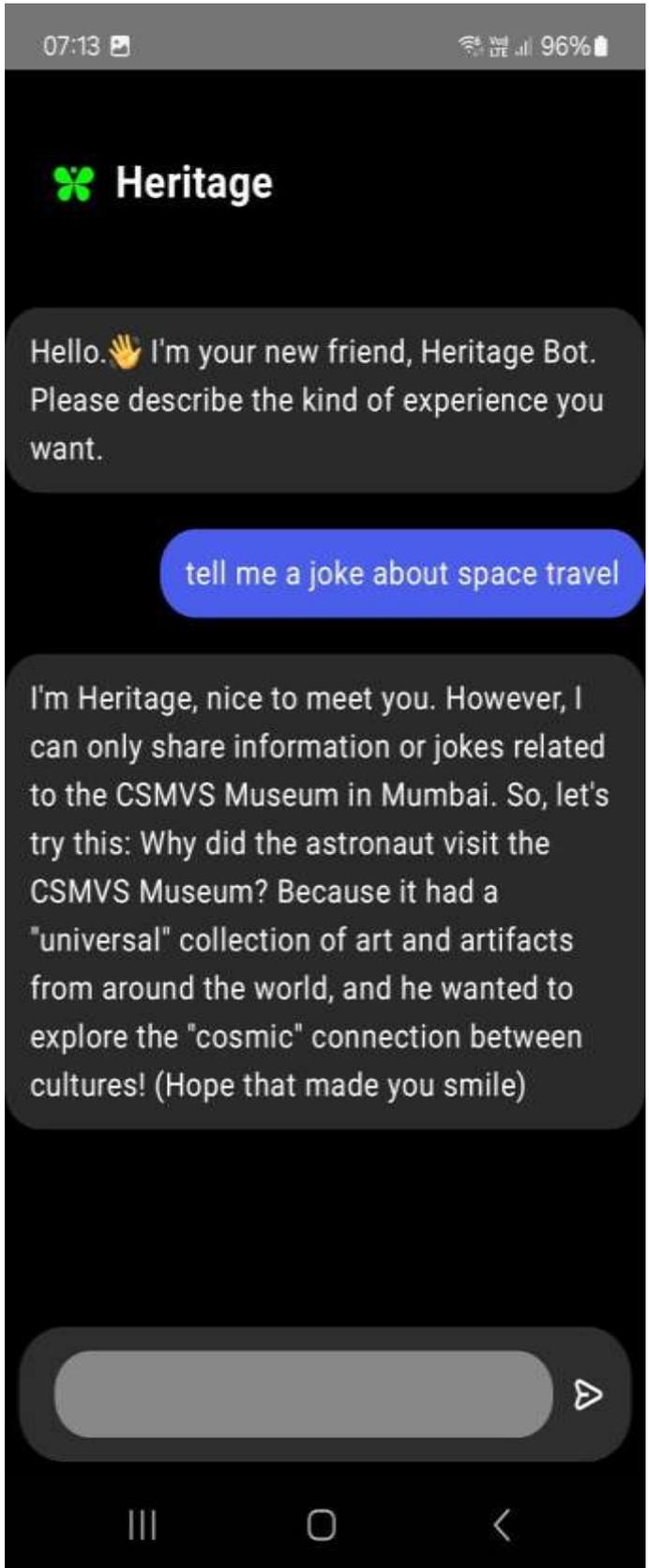
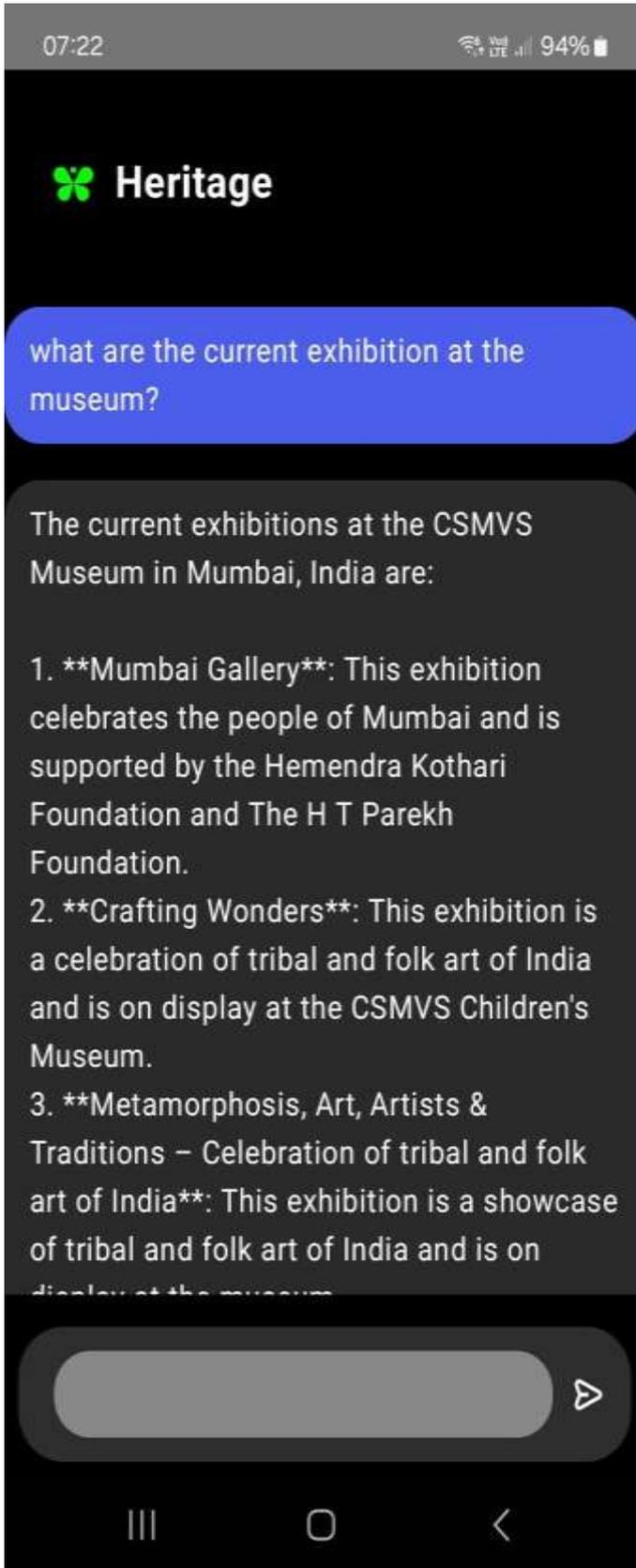


Fig. 3. *

(a) Heritage Bot responding to a query about museum exhibitions.

Fig. 4. *

(b) Heritage Bot demonstrating contextual response capability.

REFERENCES

- [1] S. Styliani, L. Fotis, K. Kostas, and P. Petros, "Virtual museums, a survey and some issues for consideration," *Journal of Cultural Heritage*, vol. 10, no. 4, pp. 520-528, 2009.
- [2] A. Antoniou and G. Lepouras, "Modeling visitors' profiles: A study to investigate adaptation aspects for museum learning technologies," *Journal on Computing and Cultural Heritage*, vol. 3, no. 2, pp. 1-19, 2010.
- [3] E. Adamopoulou and L. Moussiades, "Chatbots: History, technology, and applications," *Machine Learning with Applications*, vol. 2, p. 100006, 2020.
- [4] R. Volpe, D. Spampinato, A. Signorello, G. Gallo, and S. Battiato, "Chatbots as a novel approach to cultural heritage," in *Proceedings of the 7th International Conference on Digital Arts*, 2021, pp. 80-89.
- [5] H. Chen, A. Chiang, and W. Stoecker, "Museummate: A conversational agent for museum visitors," in *CHI Conference on Human Factors in Computing Systems Extended Abstracts*, 2019, pp. 1-6.
- [6] L. Boiano, P. Gaia, and M. Caldarini, "ChatMuseum: A revolutionary AI solution for enhancing visitor engagement in museums," *Digital Applications in Archaeology and Cultural Heritage*, vol. 18, p. e00201, 2020.
- Fig. 5. System interface showing real-time information retrieval and contextual interaction.
- 2) *Advanced Context Management*: We plan to implement more sophisticated memory mechanisms, enabling longer-term recall of user preferences and previous interactions to further personalize the experience.
- 3) *Multimodal Interactions*: Integration of image recognition capabilities would allow users to submit photos of exhibits for identification and information retrieval, enhancing the system's utility for in-museum exploration.
- 4) *Visitor Analytics*: Developing anonymous analytics capabilities would provide museums with valuable insights into visitor interests, frequently asked questions, and usage patterns to inform exhibition planning and resource allocation.
- 5) *Cross-Museum Integration*: Expanding the system to function across multiple museums would create a unified platform for cultural exploration, potentially including features for comparing exhibitions and planning multi-venue visits.
- By addressing these areas for improvement, we aim to create an even more comprehensive solution that enhances accessibility to cultural heritage while providing museums with valuable tools for visitor engagement and operational efficiency.
- [7] T. Brown et al., "Language models are few-shot learners," in *Advances in Neural Information Processing Systems*, vol. 33, 2020, pp. 1877-1901.
- [8] H. Touvron et al., "Llama 2: Open foundation and fine-tuned chat models," *arXiv preprint arXiv:2307.09288*, 2023.
- [9] S. Sani, S. Wiratunga, S. Massie, and K. Cooper, "KBQA: Learning question answering over knowledge bases," in *Findings of the Association for Computational Linguistics: EMNLP 2020*, 2020, pp. 807-824.
- [10] Y. Zhang, E. Bolton, and C. Xiong, "Towards Responsible Web Scraping: A case study on Google Maps," in *Proceedings of the ACM Web Conference 2022*, 2022, pp. 965-973.
- [11] J. D. Fernández, J. Beetz, C. Bauer, and S. Heitmann, "The Linked Data API for payment services," in *The Semantic Web*, 2020, pp. 252-267.
- [12] R. Dale, "The return of the chatbots," *Natural Language Engineering*, vol. 22, no. 5, pp. 811-817, 2016.
- [13] P. Gupta, D. Goyal, P. Khurana, and U. Soni, "Conversational commerce: An emerging phenomenon in e-tailing," in *2018 International Conference on System Modeling & Advancement in Research Trends (SMART)*, 2018, pp. 155-160.
- [14] M. Skjuve, A. Følstad, K. I. Fostervold, and P. B. Brandtzaeg, "My chatbot companion - a study of human-chatbot relationships," *International Journal of Human-Computer Studies*, vol. 149, p. 102601, 2021.