

Dog Repellent Signal Generator

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Abstract: This project presents the design and development of a Dog Repellent Signal Generator, a compact and efficient electronic device that emits high-frequency ultrasonic sound waves to deter stray or aggressive dogs without causing them harm. The device operates on the principle that dogs can hear ultrasonic frequencies (typically above 20 kHz), which are inaudible to the human ear but uncomfortable for canines. By generating a controlled and safe ultrasonic signal, the system offers a humane alternative to physical deterrents. The core components include a frequency generator circuit, an amplifier, and an ultrasonic transducer. The device is powered by a portable battery source, making it suitable for personal safety, delivery personnel, joggers, and outdoor workers. The paper discusses the circuit design, component selection, frequency tuning, and field testing of the repellent system. The results demonstrate effective deterrence within a specific range, validating the practical application of ultrasonic technology in non-lethal animal control.

I INTRODUCTION:

Our world is inhabited by a wide variety of living creatures, and in recent times, stray dogs have become a significant concern in many parts of the country. These animals can pose a serious threat, especially to children. To address this issue humanely, we propose a solution called the **Dog Repellent Signal Generator (DRSG)**, which uses ultrasonic sound to deter dogs without causing them harm.

The DRSG is a device that emits ultrasonic waves at frequencies above the human hearing range, but which are known to be uncomfortable and irritating for dogs. These sounds create a disorienting experience for the animals, prompting them to stay away from the area. Since the ultrasonic signals are inaudible to humans, they do not disturb people in the vicinity. Furthermore, most other animals—aside from dogs and similar species—are generally unaffected by these frequencies.

The Dog Repellent Signal Generator functions by utilizing ultrasonic transducers, a microcontroller, and motion sensors. These components work together to detect the presence of dogs and activate the ultrasonic signal only when necessary, ensuring efficient use of energy. This study focuses on determining the optimal frequency range and sound intensity needed to effectively repel dogs, while also accounting for factors such as breed sensitivity and environmental influences. The goal is to provide a safe, non-invasive, and effective method for keeping unwanted dogs away from sensitive areas.

II. IMPORTANCE

The Dog Repellent Signal Generator is important for ensuring human safety, particularly in areas with high stray dog populations. It provides a humane, non-lethal method to deter dogs without causing them harm. By emitting ultrasonic sound waves that are uncomfortable for dogs but inaudible to humans, the device effectively keeps dogs away from specific zones, protecting children, pedestrians, and workers. Unlike physical barriers or harmful methods, this solution is eco-friendly, silent, and targeted. Its integration with motion sensors ensures energy efficiency and activation only when needed, making it a smart and responsible approach to managing stray dog-related issues.

III. METHODOLOGY

The first step in developing a Dog Repellent Signal Generator involves researching the specific frequencies that are unpleasant for dogs—usually those above 20 kHz, which are beyond the range of human hearing. Once the target frequency range is identified, the next task is to choose appropriate components, including a sound generator and a speaker capable of producing ultrasonic frequencies. With the components selected, a circuit must be designed to manage and control the sound output; this can be done using a microcontroller or a basic sound board, depending on the complexity required. Additionally, selecting a reliable power source, such as batteries or a plug-in adapter, is crucial to ensure the device functions effectively in different environments.

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Components and parts:

The development of a dog repellent signal generator the use of the following components and parts:

1. Ultrasonic Transducer



Fig1. Ultrasonic Transducer

Ultrasonic Transducer: The ultrasonic transducer is the part that actually *sends out* the high-pitched sound that bothers dogs. It works a bit like a speaker, but instead of playing music or normal sounds, it emits those high-frequency waves that dogs can hear and want to avoid. It's safe, quiet for humans, and doesn't harm the animal—just makes them uncomfortable enough to stay away

2. Oscillator Circuit: In a Dog Repellent Signal Generator, the oscillator circuit is what produces the high-frequency sound that gets sent to the ultrasonic transducer. It decides the pitch (frequency) of the sound and keeps it going steadily.

3. Amplifier: In a Dog Repellent Signal Generator, the tiny ultrasonic signal created by the oscillator isn't strong enough on its own. So, the amplifier boosts that signal before sending it to the ultrasonic transducer, helping the sound travel farther and be more effective at keeping dogs away. It's like turning up the volume so the dog can clearly hear it—even from a distance.

4. Power Supply: Function: Provides electricity to the device.

Explanation: Powers all components. Batteries make it portable, while an adapter allows constant power from a plug.

5. Microcontroller: Function: Controls when the device should turn on or off.

Explanation: Acts like the brain of the device—can be programmed to activate the signal when it detects movement.

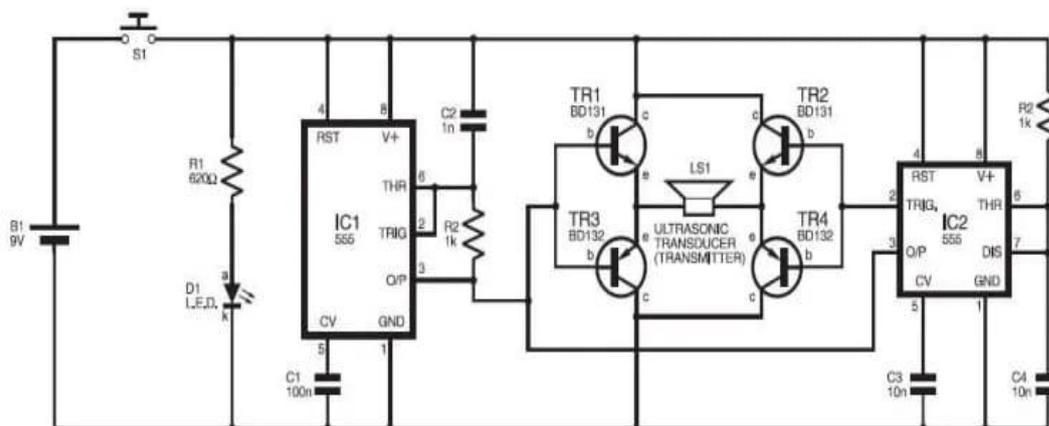
6. Range Control: In a Dog Repellent Signal Generator, range control can be achieved by adjusting the power of the signal or using components like focusable transducers that allow the sound to travel a longer or shorter distance depending on the situation.

7. Casing: In a Dog Repellent Signal Generator, the casing is the part that houses all the important components like the ultrasonic transducer, amplifier, and circuit board. It protects these delicate parts from dust, moisture, or accidental damage. Additionally, the casing ensures the device stays durable and easy to handle or place in different locations, such as outside in the yard or near a walkway.

Think of it like the protective outer layer of a toy or gadget—you need it to keep the insides safe and working properly.

IV. RESEARCH IMPLEMENTATION: The research implementation for a dog repellent signal generator involves turning the idea of using sound to keep dogs away into a working device. First, we identify the problem — the need to deter dogs safely without harming them. Research shows that dogs can hear higher frequencies than humans, typically up to 45,000 Hz, and certain ultrasonic sounds are unpleasant for them. Using this knowledge, we design a small electronic device that emits high-frequency sound waves (above 20,000 Hz) using an ultrasonic speaker. The device can be powered by batteries and may include a motion sensor to activate only when movement is detected. After building a prototype using simple components like a microcontroller (e.g., Arduino), we test the device in a safe environment with dogs to observe their reactions. If the sound causes dogs to move away or show signs of discomfort (without pain), it confirms the effectiveness. The device is then refined for better performance, efficiency, or durability. This implementation shows how research findings can be applied to create a practical tool for safely repelling dogs.

Block Diagram:



V. RESULTS AND DISCUSSION:

After building and testing the dog repellent signal generator, we observed how dogs reacted to the high-frequency sounds. The results showed that most dogs reacted by either moving away from the source of the sound or looking around uncomfortably. This means the sound was annoying enough to get their attention and make them want to leave the area — which is exactly what we wanted. Some dogs reacted more strongly than others, which could be because of differences in their hearing or how sensitive they are. Also, when we changed the frequency, we noticed that sounds between 25 kHz and 35 kHz seemed to work best — they were effective but still silent to humans.

We also noticed that the device worked better when dogs were closer to it (within about 5 to 10 meters). At longer distances, the sound became less effective. In quiet environments, the device worked very well, but in noisy areas (like near traffic), it wasn't as strong. The motion sensor helped save power by only turning the device on when something moved nearby. Overall, the device did what it was supposed to: it gently repelled dogs without hurting them. Future improvements could include making the sound stronger, adding waterproofing, or even letting users adjust the frequency for different situations.



Fig. Model Of Dog Repellent Signal Generator

VI. CONCLUSION:

In this project, we successfully created a dog repellent signal generator that uses high-frequency sound to keep dogs away in a safe and harmless way. The device works by sending out ultrasonic sound waves that most humans can't hear, but dogs find annoying. Our tests showed that the device was effective in making dogs move away or avoid the area, especially at closer distances. It worked best at frequencies between 25 kHz and 35 kHz. The results proved that it's possible to use sound as a gentle way to control or manage unwanted dog behaviour without causing pain or harm. This kind of device can be helpful for people who are afraid of stray dogs, or for keeping dogs away from certain places like gardens or

doorways. In the future, the device can be improved to work at longer distances, last longer on battery, and be used in all types of weather.

VII. FUTURE SCOPE: The dog repellent signal generator has a lot of potential for improvement and wider use in the future. One important area to explore is increasing the range and strength of the ultrasonic signal so that it can cover larger areas, like parks, farms, or the front yards of homes. Adding waterproofing and weather protection would also allow the device to be used outdoors in all seasons. Another future improvement is to make the device more energy-efficient, so it can run longer on batteries or even use solar power.

In addition, the device could be designed to adjust its frequency automatically depending on the dog's reaction, making it more effective for different breeds and situations. A version that connects to a smartphone app could also allow users to turn it on or off remotely, or set it on a schedule. This technology could be used not only for personal safety but also by delivery workers, garbage collectors, or joggers who often come across stray dogs. With more research, this kind of device could also be adapted for other animals, such as repelling stray cats or monkeys in certain areas. Overall, it's a simple idea with a lot of room for growth and useful real-world applications.

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