International Journal of Scientific Research in Engineering and Management (IJSREM)
Volume: 10 Issue: 03 | March - 2026 SJIF Rating: 8.659 ISSN: 2582-3930

E-Sticker: Track Anything, Anywhere — Instantly

Lathika M[1], Nincey Infanta T[2], V B Sudarsini[3], Mrs. C. Janani[4]

[1234] *Department of CSE, School of Engineering, Avinashilingam Institute for Home Science and Higher Education for Women, Coimbatore 18.*

22uea010@avinuty.ac.in, 22uea016@avinuty.ac.in, 22uea025@avinuty.ac.in,

janani_cse@avinuty.ac.in

Abstract - In today's fast-paced world, the need for efficient and reliable tracking systems has significantly increased. Loss or misplacement of personal belongings, vehicles, and valuable assets has become a common issue. To address this problem, this project proposes an innovative IoT-based solution called **E-Sticker**, which enables users to track objects in real time. The system uses a GPS module for location tracking and a wireless communication module for transmitting data to the user. The compact and portable design of the E-Sticker allows it to be attached to various objects easily. The system is designed to be cost-effective, energy-efficient, and user-friendly. It ensures real-time monitoring, improved safety, and enhanced convenience. This project demonstrates how modern technologies like IoT and GPS can be effectively used to develop smart tracking solutions.

***Key Words*:** IoT, GPS, Smart Tracking, E-Sticker, Real-Time Monitoring, Wireless Communication

1.INTRODUCTION

With the rapid advancement of technology, the demand for smart systems has increased in various domains. One of the major concerns faced by individuals and organizations is the loss or theft of valuable items. Traditional tracking systems are often expensive, bulky, or inefficient.

The **E-Sticker** project aims to provide a smart and simple tracking solution that can be used by anyone. The device is designed to be compact so that it can be attached to everyday items such as bags, vehicles, and electronic devices. By using GPS technology, the system can determine the exact location of the object. The communication module ensures that this data is sent to the user in real time.

This system is especially useful in urban environments where the risk of losing items is high. It also has applications in logistics and transportation industries. The integration of IoT makes the system intelligent and capable of real-time monitoring without human intervention.

2. OBJECTIVES

The main objectives of the E-Sticker project are:

- To design a compact and portable tracking device
- To enable real-time location tracking using GPS
- To develop a cost-effective solution accessible to all users
- To ensure low power consumption for longer usage
- To provide accurate and reliable tracking information
- To integrate wireless communication for instant updates
- To enhance safety and reduce loss of valuable items
- Assess the effectiveness of the system in improving road safety.

3. LITERATURE REVIEW

Tracking systems have evolved significantly over the years with the development of GPS and IoT technologies. Several research studies have focused on improving tracking accuracy and efficiency.

GPS-based tracking systems are widely used in vehicle monitoring and logistics. These systems provide accurate location data but are often expensive and complex. IoT-based tracking systems have gained popularity due to their ability to provide real-time monitoring and remote access.

Previous research has also explored the use of wireless communication technologies such as GSM, Bluetooth, and Wi-Fi for data transmission. These technologies

enable seamless communication between devices and users.

However, many existing systems lack portability and affordability. The proposed E-Sticker system addresses these limitations by providing a compact, user-friendly, and cost-effective solution.

4.SYSTEM ARCHITECTURE AND COMPONENTS

The E-Sticker system consists of several key components that work together to achieve efficient tracking.

4.1 GPS Module

The GPS module is responsible for determining the real-time location of the object. It receives signals from satellites and calculates the exact coordinates.

4.2 Microcontroller

The microcontroller acts as the brain of the system. It processes the data received from the GPS module and controls other components.

4.3 Communication Module

The communication module (GSM/Bluetooth/Wi-Fi) is used to transmit the location data to the user's device.

4.4 Power Supply

The system uses a rechargeable battery to ensure continuous operation. Power efficiency is an important aspect of the design.

4.5 Mobile Interface

The user can access the location data through a mobile application or web interface.

The system architecture ensures smooth interaction between hardware and software components.

5.METHODOLOGIES

5.1 Data Collection

The GPS module continuously collects location data from satellites.

5.2 Data Processing

The collected data is processed by the microcontroller to determine accurate coordinates.

5.3 Data Transmission

The processed data is transmitted to the user through the communication module.

5.4 User Interface

The user receives the location data on their mobile device, allowing them to track the object in real time.

5.5 System Optimization

The system is optimized to reduce power consumption and improve performance.

6. IMPLEMENTATION

The implementation of the **E-Sticker system** is carried out by integrating both hardware and software components to achieve efficient real-time tracking. The system is designed to be compact, reliable, and easy to deploy in real-world applications.

The overall implementation is divided into multiple modules, each responsible for a specific function in the system.

6.1 Hardware Implementation

The hardware setup forms the backbone of the E-Sticker system. It consists of the following components:

- **GPS Module (NEO-6M)**

The GPS module is used to receive signals from satellites and determine the real-time location (latitude and longitude) of the object. It continuously updates location data at regular intervals.

- **Microcontroller (ESP32 / Arduino UNO)**

The microcontroller acts as the central processing unit of the system. It receives data from the GPS module, processes it, and sends it to the communication module.

- **Communication Module (GSM / Bluetooth / Wi-Fi)**

This module is responsible for transmitting the location data to the user.

  - GSM → sends SMS or internet data
  - Wi-Fi → sends data to cloud/server

- Bluetooth → short-range tracking

- **Power Supply (Rechargeable Battery)**

A compact battery is used to power the device. Power optimization techniques are applied to ensure longer battery life.

- **Additional Components**
  - Voltage regulators
  - Connecting wires
  - Compact casing (sticker design)

6.2 Software Implementation

The software part ensures smooth communication between components and accurate tracking.

- **Programming Language**: Embedded C / Arduino IDE
- **Microcontroller Programming**:

The microcontroller is programmed to:

- Read GPS data
- Extract latitude & longitude
- Send data via communication module

- **Mobile Interface / Application**:

A simple mobile interface is used to display the location of the object. The user can track the object in real time using:

- Google Maps integration
- SMS-based location link

6.3 Working Principle

The working of the system follows a step-by-step process:

1. The GPS module continuously receives satellite signals.
2. It calculates the exact location of the object.
3. The microcontroller reads the GPS data.
4. The data is processed and formatted.
5. The communication module sends the location to the user.
6. The user views the location on their mobile device.

This entire process happens in real time, ensuring accurate tracking.

6.4 System Integration

All hardware components are integrated into a compact unit. The GPS module is connected to the microcontroller using serial communication. The communication module is interfaced for data transmission.

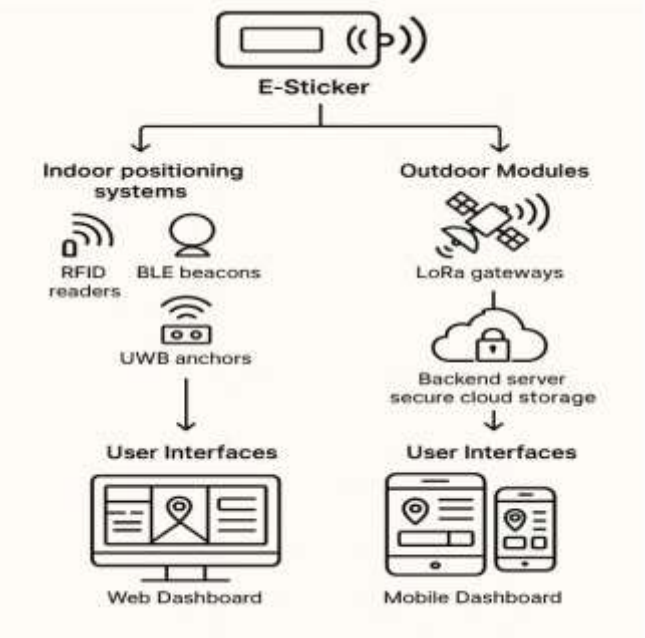
Proper circuit design ensures:

- Stable power supply
- Reliable communication
- Minimal signal loss

The entire system is enclosed in a small casing to function as a **sticker-like tracking device**.

sensors help improve the accuracy of the detection by tracking the body heat of the animal, especially when the environment is dark or when it is foggy. The data obtained from the sensors is constantly monitored, sending the data to the ESP32 microcontroller.

6.4.1 Block Diagram



7. RESULT AND FEATURES

The E-Sticker system provides several important features:

- Real-time tracking of objects
- High accuracy in location detection
- Compact and portable design
- Easy to use and install
- Cost-effective solution
- Low power consumption
- Reliable performance

The results show that the system can effectively track objects and provide accurate location information.

8. CONCLUSION

The **E-Sticker: Track Anything, Anywhere — Instantly** project successfully presents a smart and efficient solution for real-time tracking using modern IoT technologies. The system was designed and implemented with the objective of providing a compact, cost-effective, and user-friendly tracking device that can be easily attached to everyday objects.

The integration of GPS and wireless communication modules enables accurate location tracking and instant data transmission to the user. The system demonstrates reliable performance under real-time conditions, providing continuous monitoring and quick response. The use of a microcontroller ensures smooth processing of data, while the optimized power supply enhances battery efficiency.

One of the major advantages of the E-Sticker system is its portability and ease of use. Unlike traditional tracking systems, it does not require complex installation or high cost, making it accessible for common users. The system also contributes to improving safety and reducing the risk of losing valuable items.

Although certain limitations such as dependency on GPS signals and network connectivity exist, the overall performance of the system proves its effectiveness and practicality. These limitations can be addressed in future enhancements by incorporating advanced technologies.

In conclusion, the E-Sticker system is a promising solution in the field of smart tracking and IoT applications. It highlights how simple, innovative ideas combined with modern technology can solve real-world problems efficiently. With further improvements, this system has the potential to be widely used in various domains such as personal security, logistics, and asset management.

9.APPLICATIONS

The **E-Sticker system** has a wide range of applications in various fields due to its compact size, real-time tracking capability, and ease of use. One of the primary applications is in vehicle tracking, where the device can be attached to cars or bikes to monitor their location and prevent theft. It is also highly useful for tracking personal belongings such as bags, wallets, and electronic devices, helping users quickly locate lost or misplaced items.

In the logistics and transportation sector, the E-Sticker can be used to track packages and shipments, ensuring timely delivery and improving operational efficiency. The system also plays an important role in ensuring child safety, as it allows parents to monitor the real-time location of their children, especially in crowded places. Similarly, it can be used for pet tracking, enabling owners to locate their pets if they wander away.

Furthermore, industries can utilize the E-Sticker for asset management by tracking valuable equipment and reducing losses. In the travel sector, it helps passengers track their luggage, minimizing the chances of losing baggage. The system can also be applied in emergency and rescue operations, where real-time tracking can assist in locating individuals quickly. Additionally, it has potential applications in smart city development, where it can be used to monitor public assets and improve urban management. Overall, the E-Sticker serves as an effective solution for enhancing safety, security, and convenience in everyday life.

10.ACKNOWLEDGEMENT

We would like to express our sincere gratitude to our mentor **Mrs. C. Janani, M.E., Assistant Professor**, for her constant support, valuable guidance, and encouragement throughout the development of this project. Her insightful suggestions and continuous motivation greatly contributed to the successful completion of this work.

We also extend our heartfelt thanks to the Department of Computer Science and Engineering, Avinashilingam Institute for Home Science and Higher Education for Women, Coimbatore, for providing us with the necessary facilities and resources to carry out this project.

Finally, we would like to thank our team members for their cooperation, dedication, and teamwork, which played a vital role in completing this project successfully.

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