

Estimating Request Workloads on Cloud Platforms Using a Second Order Optimized Deep Neural Network Model

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Abstract— Cloud workloads are inherently dynamic, influenced by unpredictable user behavior, seasonal traffic variations, and sudden spikes in demand caused by events such as sales campaigns or system updates. Traditional statistical prediction models often struggle to capture these rapidly changing patterns. Without accurate workload forecasting, cloud service providers risk under-provisioning—leading to service delays and downtime—or over-provisioning, which increases operational costs. This unpredictability makes intelligent forecasting a necessity. Accurate workload prediction enables cloud platforms to allocate resources dynamically and proactively. This improves server utilization, reduces idle time, and ensures that computational power is available when needed, without excessive redundancy. For enterprises, this means lower operational costs, while for service providers, it results in better infrastructure. However, due to the absence of seasonality in the data patterns coupled with the sporadic nature of cloud workload, accurate prediction is a challenge. This paper presents a deep learning based approach with data optimization for predicting cloud workloads. It has been shown that the proposed approach clearly outperforms existing approaches in terms of prediction accuracy.

Keywords—Cloud Workload Estimation, Deep Neural Network (DNN), Steepest Descent Approach, Mean Absolute Percentage Error (MAPE).

I. INTRODUCTION

Cloud Computing has become one of the most sought after technologies which plays a pivotal role in several domains resorting to the high levels of data complexity, complex computation or applications needing hybrid platforms [1]. One of the most important aspects of cloud systems management is the fact that cloud servers sporadically face sudden surges in the number of requests often termed as cloud workload [2] This workload, if unforeseen can result in crash of the cloud server if alternate provisions are not made to handle the cloud workload [3]. This in term needs the estimate of cloud workloads in advance considering several governing

factors. This is majorly critical especially for applications such as e-commerce and finance which may see sudden surges in requests [4]. Thus there is a clear necessity of cloud workload prediction using models which can estimate cloud workloads with high accuracy. Statistical techniques are not found to be as accurate as the contemporary artificial intelligence and machine learning based approaches [5]-[6]. In this paper, a back propagation based approach for estimating cloud workload is proposed using deep learning architecture.

II. DEEP LEARNING

Deep learning has evolved as one of the most effective machine learning techniques which has the capability to handle extremely large and complex datasets [7]. It is training neural networks which have multiple hidden layers as compared to the single hidden layer neural network architectures [8].

The architectural view of a deep neural network is shown in figure 1. In this case, the outputs of each individual hidden layer is fed as the input to the subsequent hidden layer [9]. The weight adaptation however can follow the training rule decided for the neural architecture [10]. There are various configurations of hidden layers which can be the feed forward, recurrent or back propagation etc [11].

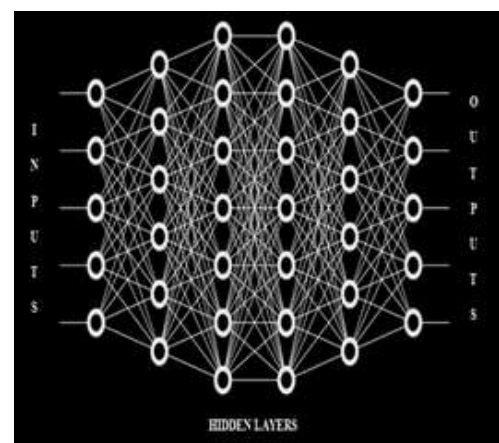


Fig.1 The Deep Neural Network Architecture

The figure above depicts the deep neural network architecture with multiple hidden layers [12]. The output of the neural network however follows the following ANN rule [13]:

$$Y = f(\sum_{i=1}^n X_i \cdot W_i + \theta_i) \quad (1)$$

Where,

X are the inputs

Y is the output

W are the weights

Θ is the bias.

f is the activation function.

Training of ANN is of major importance before it can be used to predict the outcome of the data inputs.

III. ERROR FEEDBACK MECHNAISM

Back propagation is one of the most effective ways to implement the deep neural networks with the following conditions [14]:

- 1) Time series behavior of the data
- 2) Multi-variate data sets
- 3) Highly uncorrelated nature of input vectors

The essence of the back propagation based approach is the fact that the errors of each iteration is fed as the input to the next iteration. [15]. The error feedback mechanism generally is well suited to time series problems in which the dependent variable is primarily a function of time along with associated variables. Mathematically [16],

$$Y = f(t, V_1 \dots V_n) \quad (2)$$

Here,

Y is the dependent variable

f stands for a function of

t is the time metric

V are the associated variables

n is the number of variables

The back propagation based approach can be illustrated graphically in figure 2 [17].

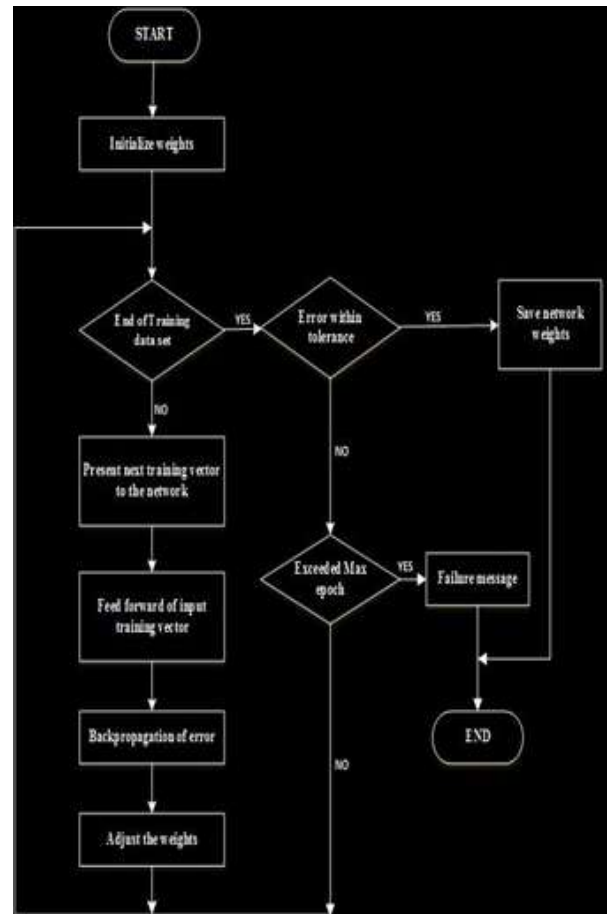


Fig.2 Error Feedback Mechanism

In case of back propagation, the weights of a subsequent iteration doesn't only depend on the conditions of that iteration but also on the weights and errors of the previous iteration mathematically given by [18]:

$$W_{k+1} = f(W_k, e_k, V) \quad (3)$$

Here,

W_{k+1} are the weights of a subsequent iteration

W_k are the weights of the present iteration

e_k is the present iteration error

V is the set of associated variables

In general, back propagation is able to minimize errors faster than feed forward networks, however at the cost of computational complexity at times [19]. However, the trade off between the computational complexity and the performance can be clearly justified for large, complex and uncorrelated datasets for cloud data sets [20].

IV. METHODOLOGY

The gradient descent algorithms (GDAs) generally exhibit [21]:

- 1) Relatively lesser memory requirement
- 2) Relatively faster convergence rate

The essence of this approach is the updating of the gradient vector g, in such as way that it reduces the errors

with respect to weights in the fastest manner [22]. Mathematically, let the gradient be represented by g and the descent search vector by p , then [23]:

$$p_0 = -g_0 \quad (4)$$

Where,

g_0 denotes the gradient given by $\frac{\partial e}{\partial w}$

The sub-script 0 represents the starting iteration

The negative sign indicates a reduction in the errors w.r.t. weights

The tradeoff between the speed and accuracy is clearly given by the following relations [24]:

$$W_{k+1} = W_k - \alpha g_x, \quad \alpha = \frac{1}{\mu} \quad (5)$$

Here,

w_{k+1} is the weight of the next iteration

w_k is the weight of the present iteration

g_x is the gradient vector

μ is the step size for weight adjustment in each iteration.

The indirect Hessian Matrix can be computed through the Jacobin as [25]:

$$H = J_k^T J_k \quad (6)$$

And

$$g = J_k^T e \quad (7)$$

Here,

H is the Hessian Matrix

J_k represents the Jacobian Matrix given by $\frac{\partial^2 e}{\partial w^2}$

J_k^T represents the transpose of the Jacobian Matrix.

The Quasi Newton or BFGS algorithm is thus computed as [26]:

$$w_{k+1} = w_k - \alpha \left[\frac{\partial^2 e}{\partial w^2} \right]^{-1} \frac{\partial H}{\partial w} \quad (8)$$

Here,

w_k & w_{k+1} denote the weights of the present and subsequent iterations.

α denotes the learning rate.

e denotes the error in the present iterations.

The speed of convergence enhance due to the indirect computation of the Hessian Matrix. The activation function used for the algorithm is the tan-sig function mathematically defined as [27]:

$$\text{tansig}(x) = \frac{2}{1+e^{-2x}} - 1 \quad (9)$$

The dimensional optimization is done through the Principal Component Analysis (PCA). The Principal Component Analysis is an optimization tool for the purpose of dimensional reduction of the data set. Consider a data set X having N samples. Out of the N sample, M samples may be highly correlated and hence may render low or little additional information to the training data [27].

$$M \rightarrow N(X) \quad (10)$$

Here,

M are the correlated samples

N are the total samples

X is the data set

If M samples are removed form the original data set, then there will be dimensional reduction in the data given by:

$$Y = X - M \quad (11)$$

Here,

Y is the dimensionally reduced data set for more effective training.

This input parameters used are

- 1) No. of servers
- 2) No. of users
- 3) Response time
- 4) Deviation delay value
- 5) Cloud Storage value
- 6) Mean Deviation value
- 7) Job Queueing value
- 8) Number of Operational Nodes
- 9) No. of Requests

The flowchart illustrates the summary of the system design.

The data is divided in the ration of 70:30 for training and testing data set bifurcation.

The final performance metrics computed for system evaluation are [28]-[30]:

1. Iterations to Convergence.

2. Mean Absolute Percentage Error (MAPE)

$$MAPE = \frac{100}{N} \sum_{i=1}^N \frac{p-a}{a} \quad (11)$$

3. Mean Squared Error:

$$MSE = \frac{\sum_{i=1}^n (p-a)_i^2}{n} \quad (12)$$

Here **p** and **a** stand for the predicted and actual values respectively.

The number of predicted samples is indicated by **n**.

4. Regression

The essence of the proposed approach is to employ dimensional optimization using the PCA based approach and back propagation to develop and optimized training algorithm. The computation of the Hessian Matrix indirectly using the Jacobian reduced the computations complexity of the algorithm. The proposed algorithm can be presented as:

Algorithm:

Start

{

Step.1 Extract dataset and divide data into the ratio of 70:30 for training : testing.

Step.2 Apply dimensional optimization using PCA.

Step.3 Set initial learning rate $\mu = 0.1$ randomly, set maximum iterations as **Maxitr** = 1000, $e_{tolerance} = 10^{-6}$

Step.4: Feed forward training vector.

Step.5 Initialize weights randomly to initialize training.

Step.6: Updated weights as per the following training rule

$$w_{k+1} = w_k - \alpha \left[\frac{\partial^2 e}{\partial w^2} \right]^{-1} \frac{\partial H}{\partial w}$$

Step.7 If (cost function stabilizes)

Truncate training

Else if (max. iterations are over)

Truncate Training

Else

Feedback errors as inputs to subsequent iteration and iterate training rule as per step above.

Step. 8: On convergence, compute MSE, MAPE, R^2

}

Stop.

V. EXPERIMENTAL RESULTS

The experiment has been carried out on MATLAB 2025 version on a PC with 16GB of RAM, and i7 Intel Processor. The NASA cloud dataset has been used for the study. The parameters which have been used for the evaluation of the proposed work are:

1. MSE
2. MAPE
3. Regression
4. MSE w.r.t. the number of epochs



Fig.3 Designed Neural Network

The figure depicts the proposed model's training progress in terms of:

Iterations: 1000

Time elapsed: 21s

MSE: 22.3 at convergence.

Gradient: 110 at convergence

Learning Rate: 1.01×10^{-6} at convergence

Resets: 0

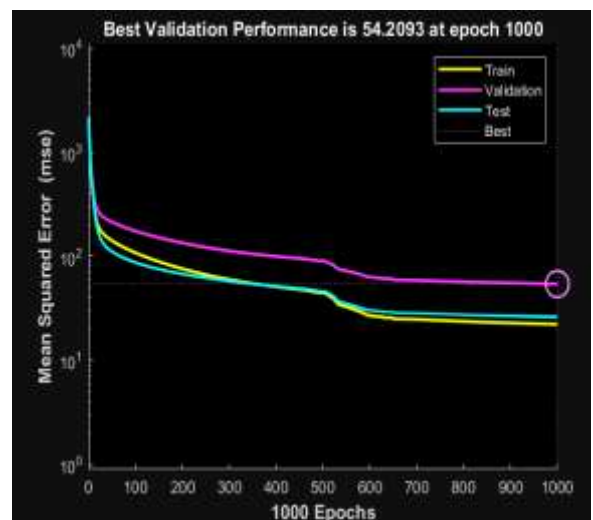


Fig.4 Training Convergence

Figure 4 depicts the training convergence in terms of the MSE of training, testing and validation. It can be observed that the model reaches convergence in 1000 iterations with final training MSE value at 22.3 and testing MSE of 54.2.

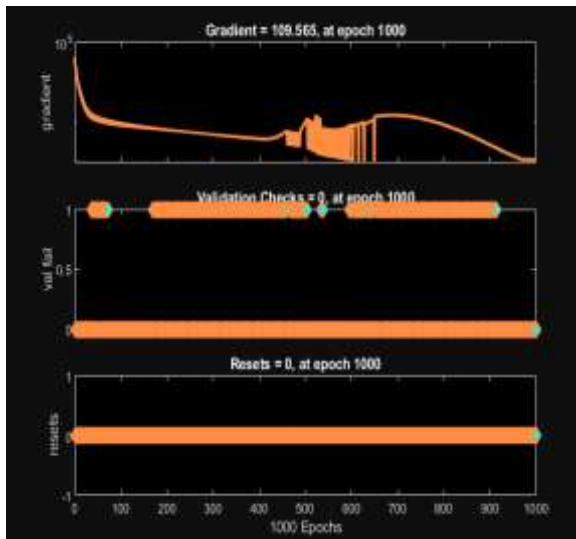


Fig.5 Training Parameters

The figure above depicts the different critical training parameters which happen be attain values of:
Gradient: 110 (approx.) at convergence.
Validation Fail: 0
Resets: 0
The regression values are presented next.

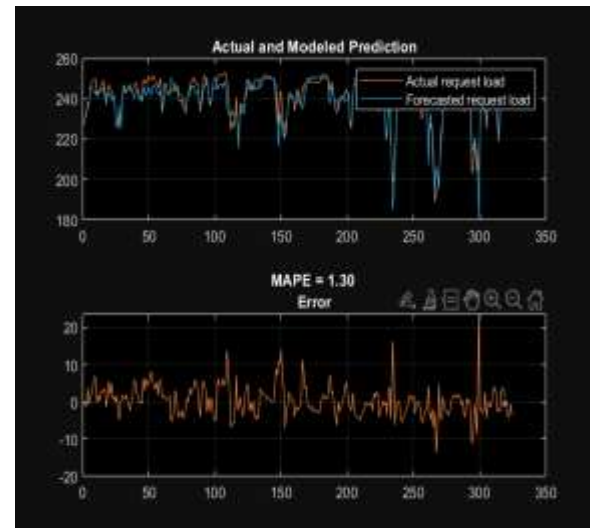


Fig.7 Prediction Error Analysis

The figure above depicts the %MAE for the proposed model which comes out to be 1.3%. The low value of the %MAE happens due to the dimensional optimization of data and optimized training approach. A summary of results and comparison with existing work in the domain is presented next:

Table 1. Summary of Results

S.No.	Parameter	Value
1	Data Split	70:30
2	ML Category	Deep Learning
3	Data Optimization	PCA
4	Iterations to Convergence	1000
5	MSE at Convergence	22.3
6	Gradient at Convergence	109.565
7	Validation Fails or Resets	0
8	R^2 (Training)	0.972
9	R^2 (Testing)	0.969
10	R^2 (Validation)	0.945
11	R^2 (Overall)	0.967
12	MAPE (Proposed Model)	1.3
13	Yuan et al. [28]	1.37
14	Yazdanian et al. [29]	5.9
15	Jeddi et al. [30]	6.4

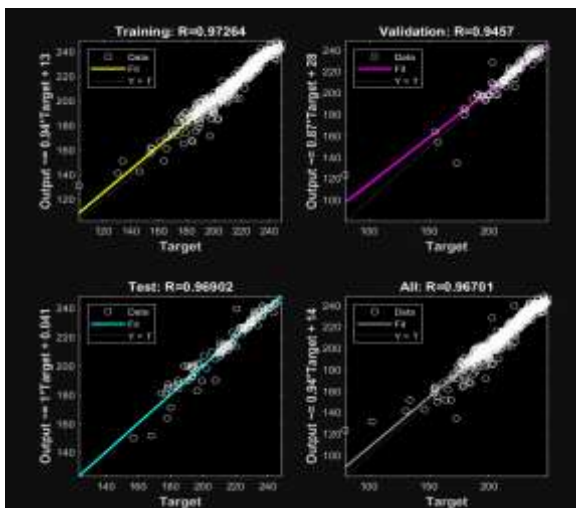


Fig.6 Regression Analysis

The figure above depicts the regression values for training, testing, validation and overall, with values:
Training: 0.972
Testing: 0.969
Validation: 0.945
Overall: 0.967

A comparison with existing models in the domain of research has been presented next, in terms of %MAE, rendering higher prediction accuracy.

It can be observed that the proposed work clearly outperforms existing baseline approaches in terms of prediction accuracy with lower error rates.

CONCLUSION

Cloud computing has revolutionized the way organizations manage IT infrastructure by offering on-demand resources, scalability, and cost efficiency. However, cloud resources are finite and come with costs, making optimal allocation a crucial challenge. Workload prediction—the ability to anticipate future demand for computational, storage, and network resources—is essential for ensuring that applications meet performance requirements without over-provisioning. Deep learning, with its ability to model complex, non-linear patterns, offers a powerful approach to accurately forecast these workloads and improve cloud efficiency. As cloud computing continues to evolve with trends like edge computing, IoT integration, and AI-driven automation, the need for accurate workload forecasting will only grow. Deep learning's capacity for continual learning and adaptation positions it as a cornerstone technology for future cloud management systems. The proposed approach combines data optimization along with an optimized gradient descent approach predicting cloud workloads. It has been shown that the proposed work attains a %MAE of 1.3% with and overall R^2 value of 0.967, clearly outperforming existing work in the domain.

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