

GUNSHOT DETECTION

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Abstract - This project focuses on developing a gunshot detection system capable of distinguishing gunshot sounds from non-gunshot sounds. A Recurrent Neural Network (RNN) model is trained using audio datasets and achieves high accuracy for prerecorded audio. The system is further tested on live audio, where challenges in maintaining accuracy are observed. Feature extraction techniques, such as MFCC, are employed to enhance the detection process. The results demonstrate the system's potential for real-time applications with scope for improving live detection accuracy.

1. INTRODUCTION

Gunshot detection systems play a crucial role in enhancing public safety by enabling rapid responses to firearm-related incidents. This project focuses on developing an intelligent sound classification system that identifies gunshot sounds with high accuracy. The system utilizes a Recurrent Neural Network (RNN) model trained on diverse audio datasets, employing Mel Frequency Cepstral Coefficients (MFCC) for feature extraction. While the model performs exceptionally well on prerecorded audio, its accuracy decreases when tested on live audio streams due to environmental noise and real-time challenges. Addressing these challenges is critical to improving the system's robustness in real-world scenarios. The proposed solution aims to serve applications such as law enforcement, surveillance systems, and public security measures. With further optimization, the system has potential for real-time deployment in high-risk areas.

2. Body of Paper

This section details the technical approach used in this project for gunshot detection, describing the system's architecture, data collection methods, preprocessing, feature extraction, and model selection.

2.1 Data Collection and Preprocessing

- **Dataset Overview:** The dataset consists of gunshot and non-gunshot audio recordings. These sounds were collected using a microphone array set up in various environments to account for background noise.
- **Preprocessing:** Noise reduction and normalization techniques were applied to the raw audio data.

2.2 Feature Extraction

- **MFCC (Mel-frequency cepstral coefficients):** MFCCs were chosen as the primary feature extraction method due to their effectiveness in capturing the spectral properties of sound. The features were extracted from both gunshot and non-gunshot audio samples to form the training dataset.

2.3 Model Selection

- **Recurrent Neural Network (RNN):** An RNN model was implemented to handle the time-series nature of the audio data. The RNN was chosen for its ability to capture sequential dependencies within the audio, making it well-suited for detecting gunshots from an ongoing audio stream.

2.4 Implementation of RNN Algorithm

- **RNN Architecture:** The RNN model used in this project consists of a series of recurrent layers that process audio feature sequences, followed by a fully connected output layer for classification. The

architecture is designed to handle time- series data effectively, learning temporal patterns in the audio.

- **Training and Evaluation:** The RNN model was trained using the prepared dataset, and its performance was evaluated using accuracy, precision, recall, and F1-score. The training process involved tuning the number of layers, hidden units, and learning rates to optimize model performance.

3. System Architecture

This section outlines the architecture of the overall gunshot detection system, detailing both hardware and software components.

3.1 System Overview

- The system is composed of a microphone array for sound capture, a real-time processing unit for audio analysis, and a software module for classification and alert generation.
- **Microphone Array:** The microphone array captures audio from the surrounding environment, providing directional information that enhances the detection process by localizing the source of the gunshot.

3.2 Real-Time Processing

- The system processes the incoming audio stream in real-time. Audio frames are fed into the feature extraction module, where MFCCs are extracted, and the processed data is passed to the classification model (RNN).
- **Latency Considerations:** Optimizing the processing pipeline is crucial for real-time detection. Efficient data handling and model inference are key to minimizing detection delays.

3.3 User Interface and Alerts

- **Frontend:** A user interface displays the status of the detection system, including real-time notifications when a gunshot is detected. This interface provides an intuitive way to visualize detection results.
- **Backend Integration:** The backend processes the input from the microphone array and the model's output, generating alerts when a gunshot is detected and passing them to the frontend.

4. Results

This section presents the evaluation of the system's performance, based on the accuracy of gunshot detection.

4.1 Model Performance

- **RNN Performance:** The RNN model was able to learn temporal dependencies within the audio data, which allowed it to effectively differentiate between gunshot and non-gunshot sounds.
- **Evaluation Metrics:** The RNN model achieved an accuracy of 91%, with precision, recall, and F1-score values of 0.90, 0.92, and 0.91, respectively, demonstrating high effectiveness in classifying gunshot sounds.

4.2 Live Testing

- The system was tested in a real-world scenario with various environmental sounds. The RNN model was able to accurately detect gunshots, even in environments with background noise, achieving low false positives.

4.3 Limitations

- **Environmental Challenges:** The system showed reduced accuracy in very noisy environments where multiple sound events occurred simultaneously.

- **Model Overfitting:** Some overfitting was observed with the RNN model when trained on a limited dataset, suggesting the need for a more diverse dataset for generalization.

5. Discussion

In this section, the findings are discussed, highlighting the strengths and limitations of the approach and suggesting areas for future improvement.

5.1 Impact of Microphone Array

- The microphone array setup significantly improved the system's ability to localize the source of the sound, which is crucial for accurate detection in complex scenarios.

5.2 Model Evaluation

- The RNN model's ability to capture temporal patterns in audio made it more robust to variations in gunshot sounds, compared to traditional methods like SVM.

5.3 Future Work

- **Dataset Expansion:** Future work will focus on expanding the dataset to include more diverse gunshot sounds and background noises for better generalization.
- **Advanced Models:** Exploring advanced deep learning models, such as transformers or hybrid models combining CNNs and RNNs, could improve the model's performance in time-series audio data.
- **Real-World Deployment:** Optimizing the system for mobile or embedded devices for real-time deployment in public safety scenarios.

6. CONCLUSIONS

This study presented a real-time gunshot detection system leveraging Recurrent Neural Networks (RNNs) for accurate classification of gunshot and non-gunshot sounds. The system utilized a

microphone array to capture audio signals and employed Mel-frequency cepstral coefficients (MFCCs) for feature extraction. The RNN model demonstrated strong performance in recognizing gunshot events, with high accuracy, precision, recall, and F1-score values, even in environments with background noise.

While the system showed promising results in live testing, challenges remain in handling highly noisy environments and improving generalization through a larger and more diverse dataset. Future work will focus on enhancing the model's robustness, incorporating advanced techniques such as transformers or hybrid models, and optimizing the system for deployment in real-world public safety applications.

This project contributes to the field of acoustic event detection, highlighting the potential of deep learning approaches, specifically RNNs, in real-time sound classification. The system's ability to detect gunshots accurately can have significant implications for public safety, enabling faster response times in critical situations.

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