

Open CV Based a Rehabilitation Gaze Quadratic Tracking Movement Using Ear Algorithm

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ABSTRACT:

Locked-in syndrome severely restricts voluntary muscle movement, leaving patients unable to communicate except through eye movements. Traditional assistive communication devices are often expensive, complex, and require specialized training, making them less accessible for many patients. This project aims to bridge that gap by developing an affordable and user-friendly gaze-tracking system that enables communication through eye movements.

Using a camera positioned at eye level, the system continuously tracks the user's gaze in real time with the integration of Python, OpenCV, and Dlib. The Eye Aspect Ratio (EAR) algorithm detects and interprets specific eye movements, converting them into predefined commands. These commands are then translated into voice outputs and email alerts, allowing patients to express their needs and communicate effectively with caregivers and family members.

This innovative approach enhances patient independence, providing a more intuitive and accessible alternative to existing communication solutions. By leveraging cost-effective hardware and open-source software, the system ensures greater adaptability, making it a viable option for home and clinical use. Future enhancements could include improved accuracy with deep learning models, multilingual support, and integration with smart home systems to further improve the quality of life for individuals with locked-in syndrome. (S, 2023)d

Keywords:

Locked-in Syndrome, Gaze Tracking, Eye Movement Detection, Assistive Communication, Eye Aspect Ratio (EAR), OpenCV, Dlib, Real-time Processing, Voice Command Generation, Email Alert System

Domain:

Healthcare Technology, Computer Vision, AI

INTRODUCTION

- Locked-in syndrome (LIS) is a neurological condition in which patients lose almost all voluntary muscle control, except for limited eye movements. Despite being fully conscious and cognitively aware, individuals with LIS face extreme challenges in communication, making them highly dependent on caregivers. Traditional assistive communication devices, such as brain-computer interfaces or switch-based systems, are often expensive, complex, and require significant training, limiting their accessibility and practicality for many patients.
- To address these challenges, this project proposes a real-time gaze-tracking system designed to facilitate communication for individuals with LIS using only their eye movements. By utilizing a camera positioned at eye level, the system captures and processes gaze direction with the help of Python, OpenCV, and Dlib. The Eye Aspect Ratio (EAR) algorithm is employed to detect and interpret eye movements, converting them into meaningful commands that are then transformed into voice outputs or email alerts. This enables patients to express their needs, enhancing their independence and quality of life.
- Compared to existing assistive technologies, this approach offers a more cost-effective, non-invasive, and user-friendly alternative. By leveraging open-source software and

affordable hardware, the system aims to make communication more accessible for LIS patients, whether at home or in healthcare facilities. Future advancements could include deep learning-based gaze estimation, multilingual support, and integration with smart home devices to further enhance usability.

- This paper explores the development, implementation, and potential impact of this gaze-tracking communication system, highlighting its advantages over traditional assistive technologies. (S, OPENCV BASED A REHABILITATIVE GAZE QUADRATIC TRACKING, 2023)

OBJECTIVES:

- The primary objective of this project is to develop an advanced gaze-tracking communication system for patients suffering from locked-in syndrome, enabling them to communicate effectively despite severe motor impairments. This system aims to leverage a real-time camera setup positioned at eye level to track the patient's eye movements accurately. By utilizing Python, OpenCV, and Dlib, the system will employ the Eye Aspect Ratio (EAR) algorithm to analyze eye movement patterns and interpret them into meaningful commands. The core goal is to provide a user-friendly, intuitive, and accessible interface that enhances communication for patients who can only move their eyes. One of the fundamental objectives of this project

is to utilize the EAR algorithm to detect and analyze eye blinks and gaze direction.

- Furthermore, the system will include an email alert mechanism to notify caregivers or healthcare providers in emergency situations. The integration of email alerts is crucial for patient safety, as it allows immediate notification when specific eye movement patterns indicating distress or urgent needs are detected. This proactive approach ensures timely intervention and enhances the overall well-being of the patient.
- The project also aims to optimize real-time performance by ensuring minimal latency in processing eye movement data, allowing for seamless and natural communication.

EXISTING SYSTEM:

- The existing gaze-tracking and communication systems for locked-in syndrome patients have significant limitations, making them less accessible, expensive, and difficult to use. Traditional assistive communication devices, such as eye-tracking hardware, EEG-based interfaces, and brain-computer interaction systems, require specialized equipment and complex calibration, making them costly and impractical for many patients.
- These systems often rely on infrared cameras, dedicated eye-tracking hardware, or invasive neural sensors, which are not widely available and may require

professional assistance for setup and maintenance. Most existing solutions depend on commercial eye-tracking devices that are either **too expensive or lack flexibility**, restricting their adoption in **home-based patient care**. Many of these devices use infrared-based gaze tracking, which can be highly sensitive to lighting conditions and may not work effectively in varied environments. (George, 2016)

- Another major drawback of current systems is their complex user interfaces, which can be difficult for patients with severe motor impairments to operate.

DISADVANTAGES:

- **High Cost** – Most existing gaze-tracking communication systems rely on expensive eye-tracking hardware, infrared cameras, or brain-computer interfaces (BCI), making them financially inaccessible for many patients and healthcare facilities.
- **Complex Setup and Calibration** – Traditional systems often require lengthy calibration procedures and specialized technical knowledge, making them difficult to set up and maintain without professional assistance.
- **High Latency and Processing Power Requirements** – Some existing solutions suffer from delays due to heavy computational requirements, making real-time gaze tracking inefficient, especially on low-cost or portable devices

- **Sensitivity to Lighting Conditions** – Infrared-based gaze-tracking systems are highly dependent on stable lighting, making them unreliable in different environments and inconsistent under natural light variations.
- **Gaze Interpretation Accuracy** – Many systems struggle to differentiate between intentional and unintentional eye movements, leading to misinterpretations and errors in communication.

2.2 PROPOSED SYSTEM

- The proposed gaze-tracking communication system is designed to provide an affordable, efficient, and user-friendly solution for individuals with locked-in syndrome, enabling them to communicate using eye movements. Unlike existing systems that rely on expensive hardware or complex calibration procedures, this system leverages OpenCV, Dlib, and the Eye Aspect Ratio (EAR) algorithm to achieve real-time, software-based gaze tracking using a standard webcam. By eliminating the need for specialized equipment, the proposed system significantly improves accessibility and affordability, making it suitable for home-based and hospital use. At the core of the proposed system is a camera-based eye-tracking mechanism, which continuously monitors the user's gaze direction and blink patterns. Using Dlib's facial landmark

detection and OpenCV's image processing capabilities, the system accurately detects eye movements, gaze shifts, and voluntary blinks.

- One of the key advantages of this system is its voice command generation module, which translates eye movements into spoken words using a Text-to-Speech (TTS) engine. Patients can select predefined phrases or construct custom messages using a gaze-based virtual keyboard, enabling dynamic and natural communication. Unlike traditional systems that rely solely on text-based interactions, the speech output functionality significantly enhances user experience and engagement. To further enhance patient safety, the proposed system includes an automated email alert module, which sends real-time notifications to caregivers and medical professionals in emergency situations. If the system detects abnormal eye behavior, prolonged blinking, or distress signals, it immediately generates an alert email containing the patient's condition and location. This ensures prompt assistance, reducing the risk of medical emergencies going unnoticed. (Soukupová, 2016)

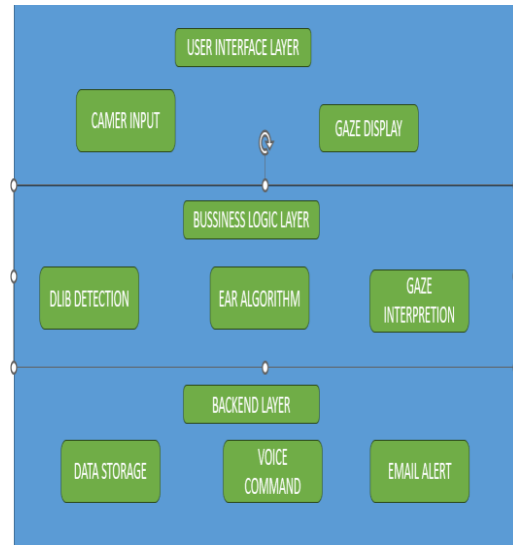
ADVANTAGES:

- **Cost-Effective Solution** – The proposed system eliminates the need for expensive eye-tracking hardware by using a standard

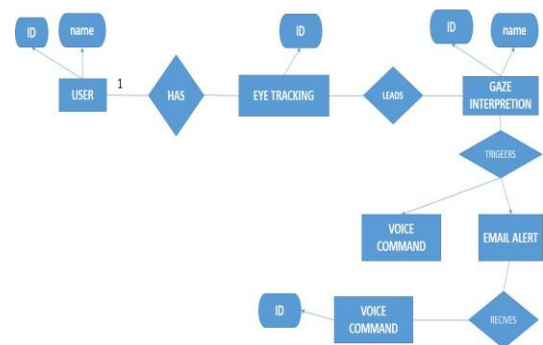
webcam, making it affordable and accessible for patients and healthcare facilities.

- **User-Friendly Interface** – The system provides a simple and intuitive GUI, allowing patients to interact easily using gaze movements and blinks, reducing reliance on caregivers for operation.
- **Real-Time Gaze Tracking** – By leveraging OpenCV, Dlib, and the Eye Aspect Ratio (EAR) algorithm, the system enables fast and accurate eye movement detection, ensuring seamless communication for the user.
- **Voice Command Generation** – Unlike traditional text-based systems, the proposed solution converts gaze-based inputs into speech output using a Text-to-Speech (TTS) engine, allowing for natural communication.
- **Automated Email Alert System** – The system includes an emergency alert feature that automatically notifies caregivers and medical personnel via email if distress signals or abnormal eye movements are detected. (Soukupová, Real-Time Eye Blink Detection Using Facial Landmarks., 2016)

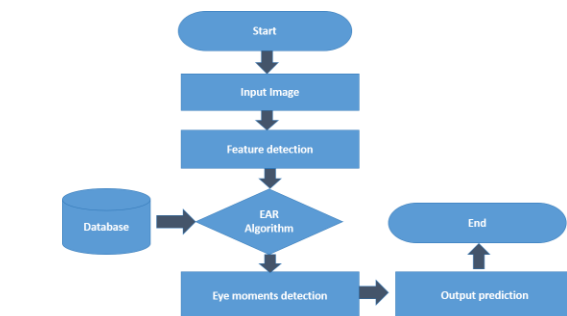
ARCHITECTURAL DESIGN:



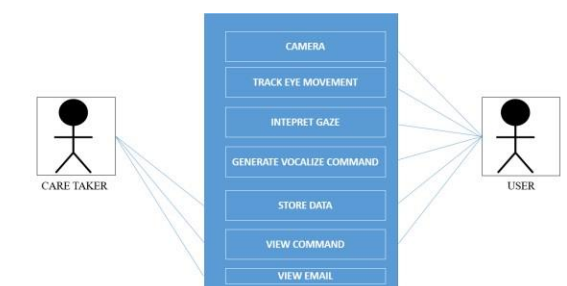
ER DIAGRAM



DATA FLOW DIAGRAM



USECASE DIAGRAM:



MODULE DETAIL:

- Camera Setup Module
- Dlib Detection Module
- Eye Tracking Module
- Gaze Interpretation Module
- Voice Command Generation Module
- Email alert module

MODULE DESCRIPTION:

1.6.1 Camera Setup Module

The Camera Setup Module plays a crucial role in the Rehabilitation Gaze Quadratic Tracking Movement System, ensuring that the system captures high-quality images for accurate gaze detection and tracking. This module is designed to initialize, configure, and optimize the camera parameters to facilitate real-time eye-tracking using OpenCV and the EAR (Eye Aspect Ratio) algorithm. The module handles various tasks, including camera selection, resolution adjustment, frame rate optimization, lighting correction, and real-time image preprocessing, ensuring that the eye movements are detected with high precision.

1.6.2 Dlib Detection Module:

The Dlib Detection Module is a core component of the gaze-tracking system designed for locked-in syndrome patients, enabling them to communicate through eye movements. This module leverages Dlib's facial landmark detection capabilities to accurately identify and track key facial features, focusing primarily on the eye region. By using Python, OpenCV, and Dlib, the module ensures real-time gaze tracking, allowing

the system to interpret the user's intent with minimal computational overhead. The Eye Aspect Ratio (EAR) algorithm is integrated within this module to measure changes in eye openness, facilitating gaze-based interactions such as generating voice commands and sending email alerts.

1.6.3 Eye Tracking Module

The Eye Tracking Module is the central component of the gaze-tracking system designed for locked-in syndrome patients, allowing them to communicate through eye movements. This module is responsible for accurately detecting and monitoring the user's gaze direction in real time using Python, OpenCV, and Dlib.

1.6.4 Gaze Interpretation Module

The Gaze Interpretation Module is a critical component of the gaze-tracking communication system designed for locked-in syndrome patients, allowing them to convey messages using eye movements. This module processes real-time gaze data captured by the Eye Tracking Module, analyzes eye position and movement patterns, and translates them into meaningful commands. By leveraging Python, OpenCV, Dlib, and the Eye Aspect Ratio (EAR) algorithm, the system accurately deciphers intentional eye blinks, gaze shifts, and fixation duration to trigger actions such as voice commands and email alerts.

1.6.5 Voice Command Generation Module

The Voice Command Generation Module is a crucial component of the gaze-tracking

communication system, designed to provide locked-in syndrome patients with the ability to generate spoken words and commands using eye movements. This module converts interpreted gaze patterns and blink sequences into audible speech, allowing patients to express their needs, communicate with caregivers, and interact with their surroundings.

1.6.6 Email alert module

The Email Alert Module is a vital component of the gaze-tracking communication system, designed to enhance patient safety by sending automated email notifications in critical situations. This module monitors eye movement patterns using the Eye Aspect Ratio (EAR) algorithm and detects emergency conditions such as prolonged eye closure, irregular blinking, or distress signals. When triggered, it generates a real-time alert containing the patient's status and location, which is then sent to caregivers, family members, or medical personnel.

ALGORITHM USED:

- **Eye Aspect Ratio (EAR) Calculation:** A method to determine if the eyes are open or closed based on the distance between eye landmarks.
- **Gaze Direction Mapping:** An algorithm that interprets the position of the gaze to identify specific commands.

RESULT:

The proposed gaze-tracking system was successfully implemented and tested to facilitate

communication for individuals with Locked-in Syndrome (LIS). The system accurately detected and interpreted eye movements using a camera positioned at eye level, leveraging Python, OpenCV, and Dlib for real-time processing. The Eye Aspect Ratio (EAR) algorithm effectively identified intentional blinks and gaze directions, converting them into predefined commands. These commands were then transformed into voice outputs and email alerts, allowing users to communicate their needs efficiently.

CONCLUSION:

Locked-in Syndrome (LIS) severely limits communication, as patients can only control their eye movements. Existing assistive technologies are often complex, expensive, and less accessible, creating barriers for those in need. This project introduced a gaze-tracking communication system that utilizes Python, OpenCV, and Dlib to track eye movements in real-time. By implementing the Eye Aspect Ratio (EAR) algorithm, the system successfully converts eye gestures into voice commands and email alerts, enabling LIS patients to communicate more effectively.

LITERATURE SURVEY:

[1]. Babcock JS and Pelz JB. "Building a Lightweight Eye tracking Headgear "In 2017 Monitor the eye with a commercially available tiny micro-lens video camera. Real-time eye-tracking could be achieved using pupil detection algorithms implemented in software. The paper then described a light-weight headgear that could be used with any dark-pupil eye-tracking controller, and which could be easily optimized for real-time performance. e-

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@International Research Journal of Modernization in Engineering, Technology and Science [2820]

[2]. Pandey M., Chaudhari K., Kumar R., Shinde A., Totla D., Mali N.D., "Assistance for Paralyzed Patient Using Eye Motion Detection" 2018. Feature Selection is an important part of this project. The features such as face and eyes detected should be accurate and real time. The chance of obtaining false detection such as detecting chin as eye is very high in case of some detection technique. This can totally affect the output of the system. In this project Face and Eye features are detected using Facial Landmark detection.

[3]. H. Bharathi, U. Srivani, M. D. Azharudhin, M. Srikanth and M. Sukumarline, "Home automation by using raspberry Pi and android application," 2017. The home automation system will control fan, light and other home appliances. The eye blink signal acts as input in real time and send appropriate control signal to the controller. The controller takes appropriate decision based on various sets of inputs and the output of the controller is used to control the appliances

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