

WRITE CHECK

Guide: DR Thayabba khatoon

School of Engineering Malla

Reddy University

S Vinay Kumar Reddy
School of Engineering(AIML)

B Tech

Malla Reddy University

B VINAYAKA DATTA
School of Engineering(AIML)

B Tech

Malla Reddy University

J Vinay Kumar
School of Engineering(AIML)

B Tech

Malla Reddy University

M VINESH GOUD
School of Engineering(AIML)

B Tech

Malla Reddy University

B VINAY
School of Engineering(AIML)

B Tech

Malla Reddy University

A VINOD
School of Engineering(AIML)

B Tech

Malla Reddy University

<i>Keywords</i>	<i>Abstract</i>
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Python and OpenCV library	<p><i>In this project, we want to use Python to create a handwriting recognition system. The input photos will be preprocessed, the characters will be segmented, and features will be extracted using the OpenCV library. Then, we'll employ machine learning techniques like Convolutional Neural Networks (CNN) and Support Vector Machines (SVM) To train a model to recognise the handwritten characters, use neural networks (CNN). The MNIST dataset, which is a collection of handwritten digits, will be the dataset utilised in this research. We will use a variety of preprocessing methods, including edge detection, blurring, and picture thresholding. After that, we'll use contour detection to segment the characters and extract information like each character's size, shape, and orientation. Finally, utilising the extracted features to train a model, we will assess its performance using a variety of measures, including accuracy, precision, recall, and F1-score. The developed model may be applied to real-time applications like digit recognition in cheque processing or postal services to recognise handwritten characters.</i></p>
Convolutional Neural Networks	
accuracy	
Rent the equipments	

I. Introduction

The capacity of a computer to recognise human handwritten digits from various sources, such as photographs, papers, touch screens, etc., and categorise them into 10 predetermined groups (0–9) is known as handwritten digit recognition. In the realm of deep learning, this has been the subject of countless studies.

Numerous uses for digit recognition include bank cheque processing, mail sorting, number plate identification, and more. Because handwritten digit identification is not optical character recognition, there are several difficulties due to the wide variety of writing styles used by different cultures. This study offers a thorough evaluation of several deep learning and machine learning methods for handwritten digit recognition. Support Vector Machine, Multilayer Perceptron, and Convolutional Neural Network have all been used for this.. Any model's correctness is crucial since more accurate models produce better results. Low-accuracy models are unsuitable for use in practical situations. An algorithm with high accuracy is necessary in these realworld applications because, for example, in an automated bank cheque processing system where the system recognises the amount and date on the cheque, high accuracy is very critical. Therefore, we are providing a comparison of different algorithms based on their accuracy so that the most accurate algorithm with the least amount of error can be selected. In order to recognise handwritten digits, this study offers a fair comprehension of machine learning and deep learning techniques like SVM, CNN, and MLP. Additionally, it tells you which algorithm is effective at executing the task of digit recognition. For a more equitable knowledge of the three algorithms, we will cover relevant work that has been done in this field in the next portions of this study, followed by the technique and implementation of each algorithm. The conclusion and results are then presented, supported by the work we have done in this study. It will also suggest some potential improvements that may be made in this area in the future. This essay's references and citations are included in the last section.

II. Existing system:

The Optical Character identification (OCR) system, which employs image processing methods to identify and recognise handwritten letters, is a well-liked existing solution for handwriting identification in Python.

OCR systems usually require a pre-processing step to eliminate noise, character segmentation, feature extraction, and character recognition using a classifier (such as a neural network or decision tree). OCR and convolutional neural networks are two examples of neural computing.

In conclusion, there are a number of existing systems for reading handwriting that employ various strategies and methods to attain high recognition accuracy rates. Some of the often employed methods in handwriting recognition systems include OCR, online handwriting recognition, handwriting analysis, and neural networks.

III. Proposed system:

Deep learning and computer vision methods may be used in a Python system that can recognise handwriting. A Convolutional Neural Network (CNN) might be used as one potential method to immediately learn the characteristics of handwritten characters from the raw picture data. It would be CNN

be taught the underlying patterns and variances in handwriting using a huge collection of labelled handwriting examples.

Preprocessing the raw picture data to reduce noise, adjusting the images' size and orientation, and segmenting the characters are just a few of the tasks the suggested system would entail.

Using a CNN to extract features from the preprocessed picture data and categorise the characters.

Using backpropagation to fine-tune the CNN to increase the system's accuracy.

Making the trained model available as a web or mobile application so that users may enter handwritten text and receive output in the form of digital text.

IV. Modules:

The following Python modules can be utilised for handwriting recognition:

1. A pillow Pillow, a branch of the Python Imaging Library (PIL), offers features for processing pictures, including opening, modifying, and storing them in several formats.

2) OpenCV: OpenCV is an open-source computer vision framework that offers capabilities for processing images and videos, detecting and tracking objects, and machine learning.

3) Convolutional Neural Networks (CNNs) are frequently used for image identification tasks like handwriting recognition, and TensorFlow is a well-known machine learning framework that offers tools for creating and training CNNs.

Building a handwriting recognition system may be a difficult and computationally demanding operation. Keras, a high-level neural networks API, offers a user-friendly interface for creating and training neural networks. Keras can be used with TensorFlow as its backend.

require substantial machine learning and computer vision expertise

V. Dataset descriptions:

In-depth methods of implementation, such as significant learning datasets, well-known algorithms, features scaling, and feature extraction techniques, are already available in the vast study field of handwritten character recognition. The Modified National Institute of Standards and Technology database (MNIST dataset) is a subset of the NIST dataset, which is made up of Special Database 1 and Special Database 3 from NIST. The numbers in Special Databases 1 and 3 were entered by high school students and US Census Bureau staff members, respectively. MNIST has 70,000 handwritten digit pictures in total (60,000 for training and 10,000 for testing), each with a bounding box of 28x28 pixels with anti-aliasing. All of these photos have associated Y values that inform the viewer of the digit's identity.

VECTOR SUPPORT MACHINE

A supervised machine learning algorithm is called the Support Vector Machine (SVM).

Typically, we plot data points in this in n-dimensional space, where n is the

Numerous characteristics, where each feature's value is represented by a specific coordinate, and we carry out the classification by locating the hyperplane that separates the two classes. It will select the hyperplane that properly divides the classes.

SVM selects the extreme vectors that aid in the hyperplane's creation. Support vectors are the phrase for these extreme circumstances, and as a result, Support Vector Machine is the name of the algorithm. SVMs may be divided into two categories: linear and non-linear SVM. In this study, we employed Linear SVM to recognise handwritten digits.

INTERACTIVE NEURAL NETWORK

A popular deep learning method for classifying and recognising images is CNN. A class of deep neural networks in this category just needs a An input layer, an output layer, and many hidden layers, including convolutional layers, pooling layers (max and average pooling), fully connected layers (FC), and normalisation layers, are the three layers that make up CNN [12]. The filter (kernel) used by CNN to extract features from the input picture is an array of weights. To provide some non-linearity, CNN uses several activation functions at each layer [13]. As we enter CNN, we see that the height and breadth are getting smaller while the number of channels is getting bigger. Finally, the result is predicted using the produced column matrix.

V. RESULT

After putting all three algorithms—SVM, MLP, and LSTM—into practise

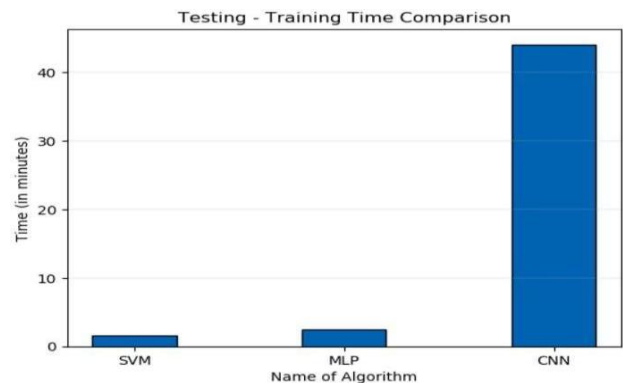
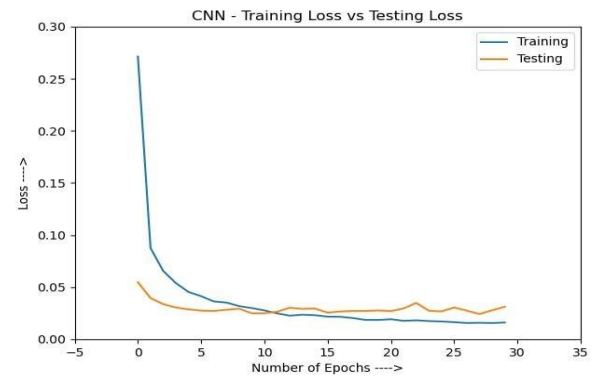
For clear comprehension, we have compared the accuracy and execution times of and CNN using experimental graphs.

All of the models mentioned above have had their Training and Testing Accuracy taken into consideration. After running all the models, we discovered that SVM achieves the most accuracy on training data whereas CNN achieves the highest accuracy on testing data. In order to understand the operation of the algorithms better, we also compared the execution times. Generally The amount of operations that an algorithm has completed determines how long it will take to complete. Consequently, we have trained our SVM and deep learning models up to 30 epochs.

models in accordance with standards to obtain the desired result. SVM required the least amount of time to operate, whereas CNN required the most time.

Image 8. The total performance for each model is shown in this table.

The table has five columns: the second column lists the model name, the third and fourth columns list the model's training and testing accuracy, and the fifth column lists the model's execution time.



CONCLUSION

In this study, we developed three deep and machine learning-based models for handwritten digit recognition using MNIST datasets. To determine which model was the most accurate, we compared them based on their individual properties. Support vector machines are among the simplest classifiers, making them quicker than other algorithms and providing the highest training accuracy rate in this scenario. However, because to their simplicity, SVMs cannot categorise complicated and ambiguous pictures as effectively as MLP and CNN algorithms can. In our research, we discovered that CNN produced the most precise outcomes for handwritten digit identification. This leads us to the conclusion that CNN is the most effective solution for all types of prediction issues, including those using picture data. Due to the limitations of a particular model and the fact that after a certain number of epochs the model begins overfitting the dataset and providing us with biased predictions, we have further concluded by comparing the execution times of the algorithms that increasing the number of epochs without altering the configuration of the algorithm is useless.

FUTURE ENHANCEMENT

Applications based on deep learning and machine learning algorithms have virtually limitless potential for future growth. In the future, we can work on a denser or hybrid algorithm with more diverse data than the existing collection of algorithms to find answers to a variety of issues. Future applications of these algorithms will range from common users to high-level authorities. For example, we can use these algorithms in hospitals to provide detailed medical diagnoses, treatments, and patient monitoring. We can also use them in surveillance systems. These applications will range from common users to high-level authorities because of the differentiation of the algorithms described above.

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